

Investor Presentation Q2 FY24

August 28, 2023

Except for the historical information contained herein, certain matters in this presentation including, but not limited to, statements as to: our financial position; our markets, market opportunity, demand and growth drivers; CSPs undertaking a generational transition to update their infrastructure for the new era of accelerated computing and AI; enterprises racing to adopt generative AI; our belief that global end demand for gaming has returned to growth; the growing number of GPU cloud providers deploying in volume HGX systems based on our Hopper and Ampere GPU architecture; our expectation that data center supply will increase each quarter through next year; a large upgrade opportunity ahead; the likelihood that the seasonality of the overall gaming market will shift; RTX/DLSS ecosystem continuing to expand; the timing of a desktop workstation refresh; the expanding opportunity in Professional Visualization for RTX technology; the impact of our partnership with MediaTek; our financial outlook, expectation of sequential growth to be driven largely by Data Center, with Gaming and Professional Visualization also contributing, and our expected tax rates for the third quarter of fiscal 2024; the benefits, impact, performance, features and availability of our products and technologies; the benefits, impact, features and timing of our collaborations or partnerships; NVIDIA accelerated computing being being needed to tackle the most impactful opportunities of our time; NVIDIA's expanding accelerated computing ecosystem; NVIDIA's value to every stakeholder in the ecosystem; AI as the greatest technology force of our time; generative AI unlocking new opportunities; data centers across industries becoming AI factories; the next wave of AI being robotics and industrial digitalization, and Omniverse being essential for robotics; NVIDIA's acceleration stacks and ecosystems helping to bring AI to the world's largest industries; NVIDIA's AI expertise and scale helping to revolutionize businesses; NVIDIA software and service

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Content

- Q2 FY24 Earnings Summary
- Key Announcements This Quarter
- NVIDIA Overview
- Financials
- Reconciliation of Non-GAAP to GAAP Financial Measures

Q2 FY24 Earnings Summary

Highlights

Exceptional growth driven by Data Center

- Total revenue up 101% Y/Y to \$13.51B, above outlook of \$11.00B +/- 2%
- Data Center up 171% Y/Y to \$10.32B
- Gaming up 22% Y/Y to \$2.49B

· Record Data Center revenue on tremendous demand for NVIDIA accelerated computing and AI platforms

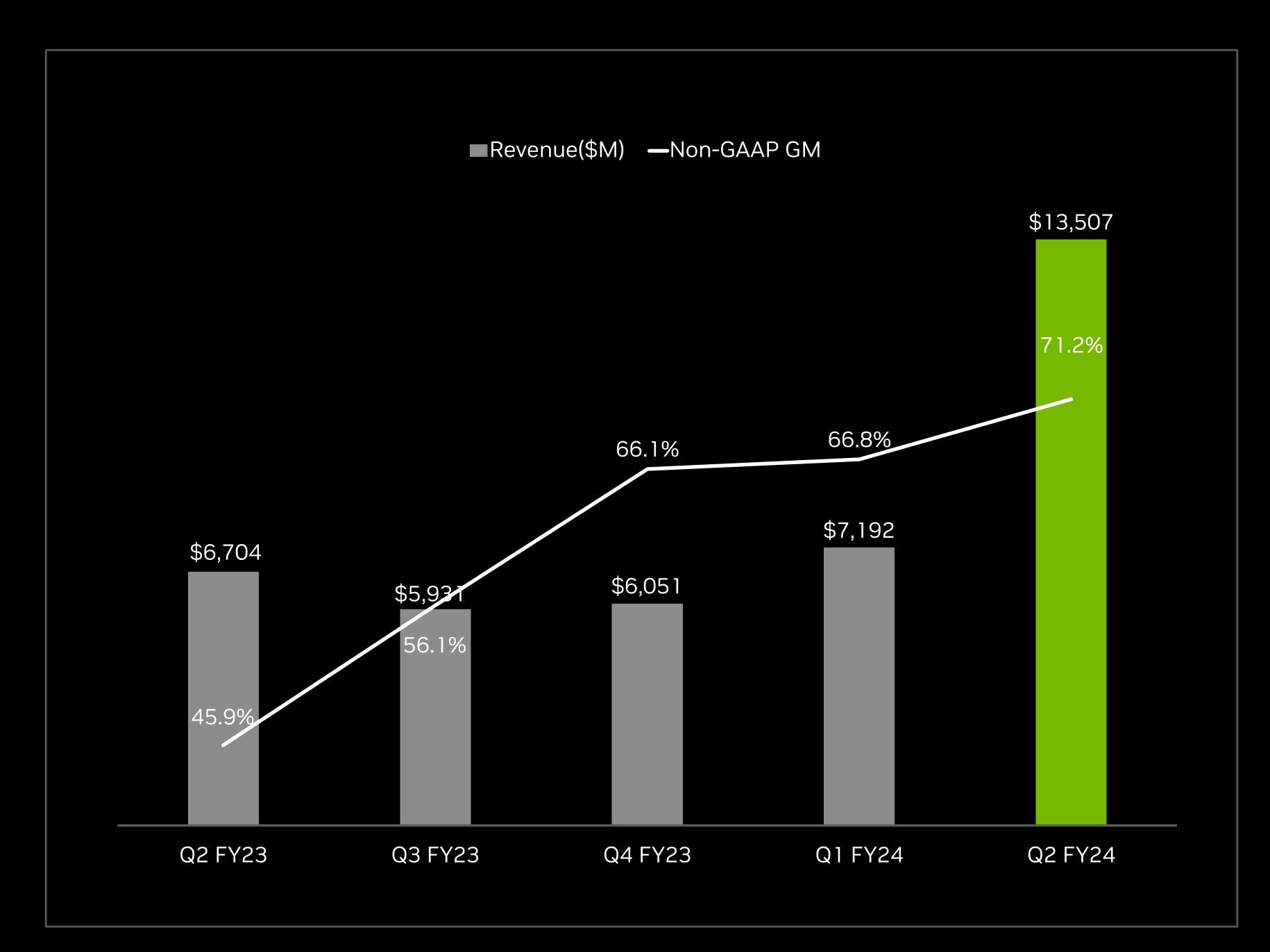
- CSPs are undertaking a generational transition to upgrade their infrastructure for the new era of accelerated computing and Al
- Consumer internet companies' investments in Al purpose-built data center infrastructure are already generating significant returns
- Enterprises are racing to deploy generative AI, driving strong consumption of NVIDIA-powered instances in the cloud, as well as demand for on-prem infrastructure

Strong Gaming growth fueled by GeForce RTX 40 Series GPUs for laptops and desktops

- End-customer demand was solid, and consistent with seasonality; believe global end demand has returned to growth
- Laptop GPUs posted strong growth in the key back-to-school season, led by RTX 4060 GPUs
- Launched GeForce RTX 4060 and 4060 Ti GPUs for desktops, bringing Ada Lovelace down to price points as low as \$299



Q2 FY24 Financial Summary

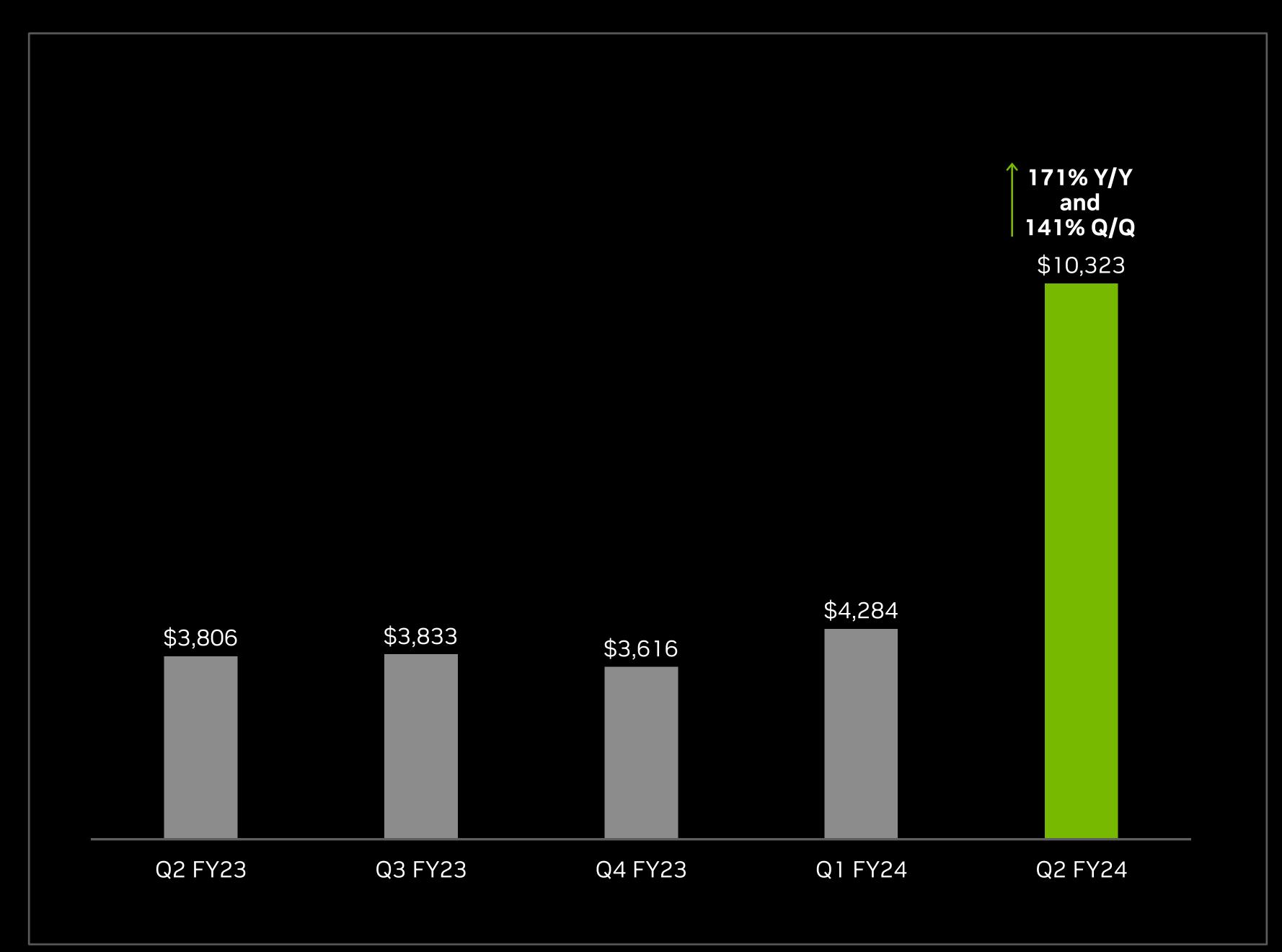


	GAAP			Non-GAAP		
	Q2 FY24	Y/Y	Q/Q	Q2 FY24	Y/Y	Q/Q
Revenue	\$13,507	+101%	+88%	\$13,507	+101%	+88%
Gross Margin	70.1%	+26.6 pts	+5.5 pts	71.2%	+25.3 pts	+4.4 pts
Operating Income	\$6,800	+1,263%	+218%	\$7,776	+487%	+155%
Net Income	\$6,188	+843%	+203%	\$6,740	+422%	+148%
Diluted EPS	\$2.48	+854%	+202%	\$2.70	+429%	+148%
Cash Flow from Ops	\$6,348	+400%	+118%	\$6,348	+400%	+118%

All dollar figures are in millions other than EPS. Refer to Appendix for reconciliation of Non-GAAP measures.



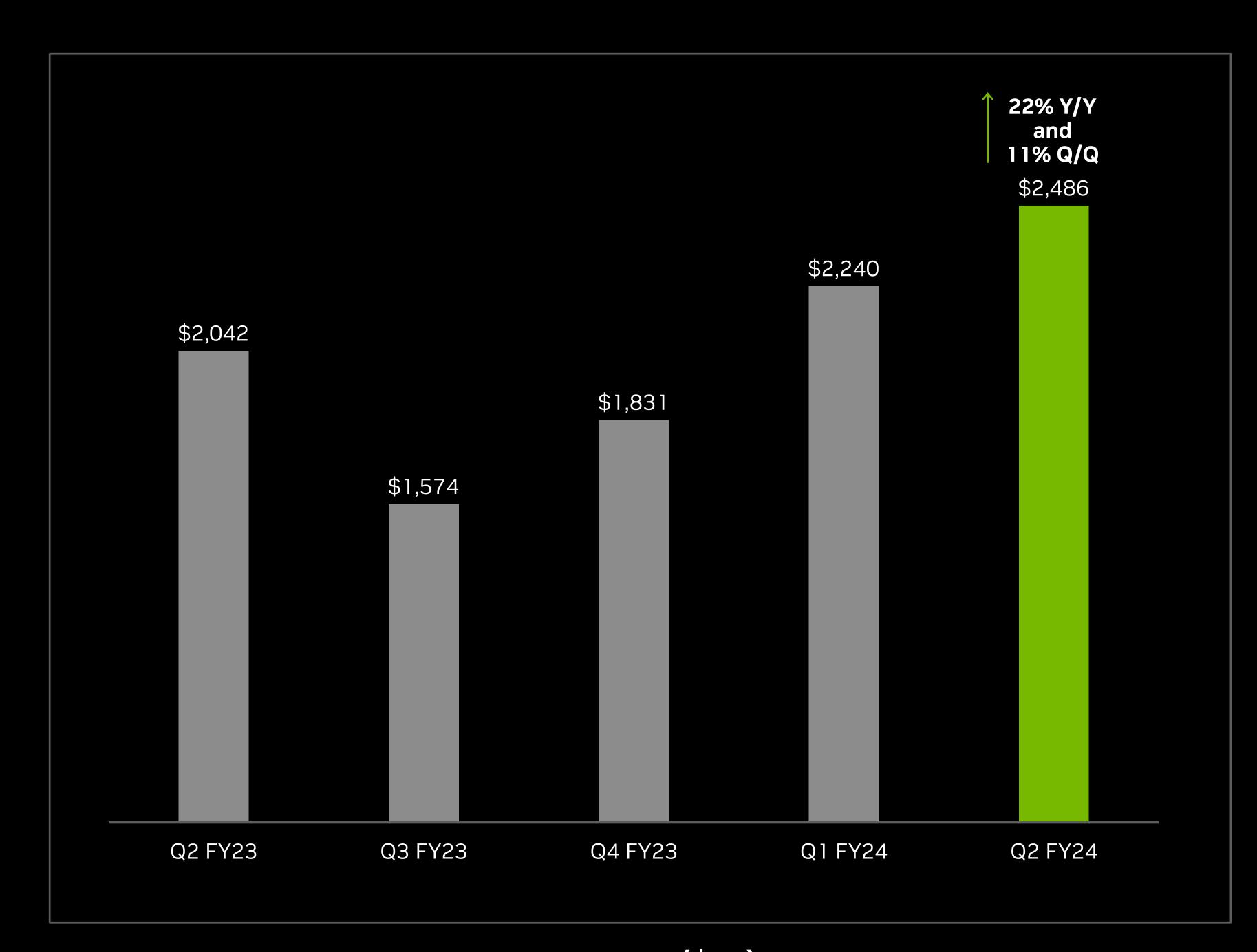
Data Center



Revenue (\$M)

- Data Center compute revenue nearly tripled year-on-year, driven primarily by accelerating demand from cloud service providers and large consumer internet companies for our HGX platform
- AWS, Google Cloud, Meta, Microsoft Azure, and Oracle Cloud and a growing number of GPU cloud providers are deploying in volume HGX systems based on our Hopper and Ampere GPU architecture
- Expect supply to increase each quarter through next year
- Data Center networking revenue almost doubled year-on-year, driven by our end-to-end InfiniBand networking platform
- BlueField-3 DPU is in qualification with all major OEMs and ramping across multiple CSPs and consumer internet companies

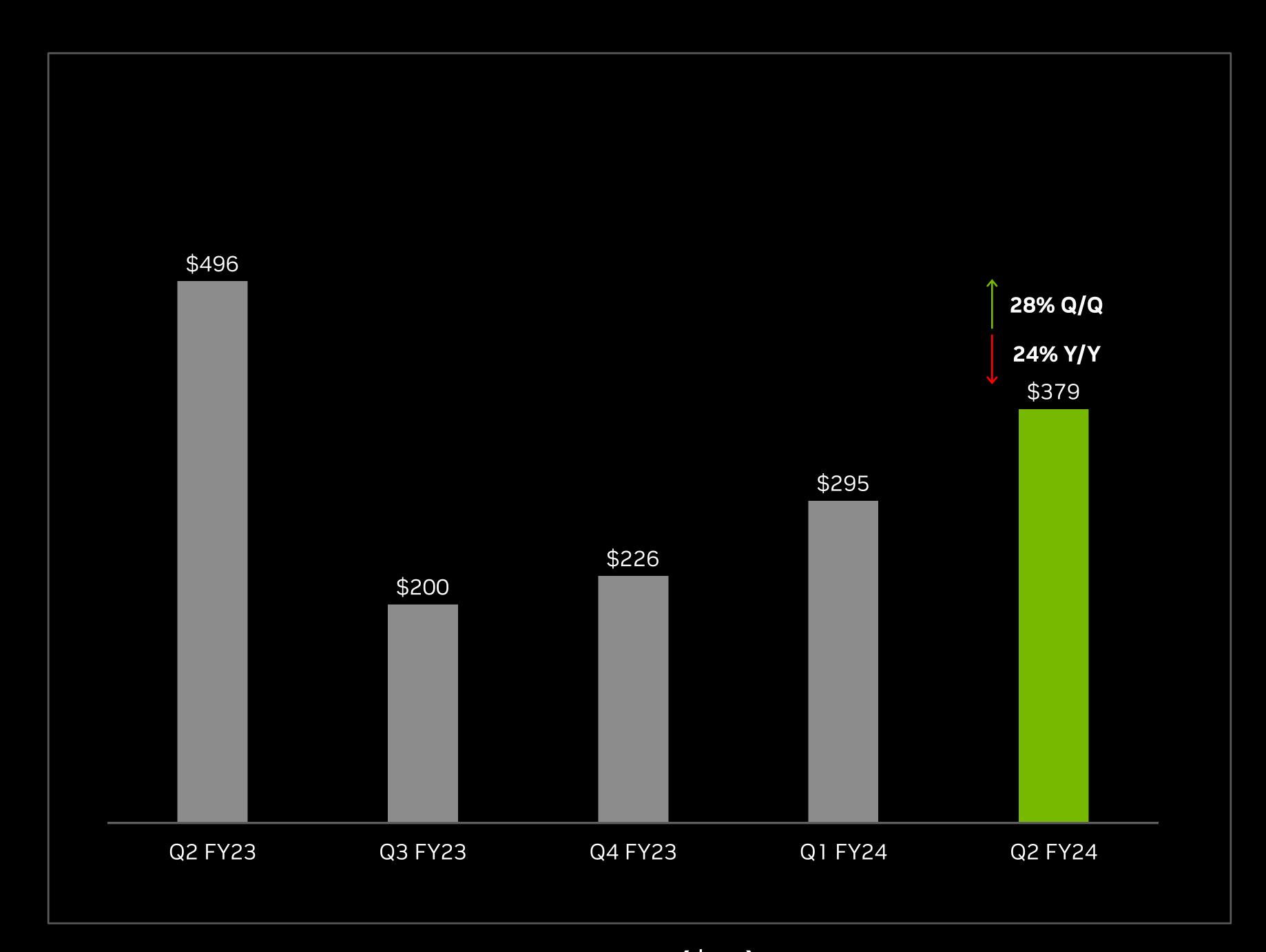
Gaming



Revenue (\$M)

- Growth fueled by GeForce RTX 40 series GPUs for laptops and desktops
- Large upgrade opportunity ahead: just 47% of installed base have upgraded to RTX; ~20% have a GPU with RTX 3060 or higher
- NVIDIA GPU-powered laptops have gained in popularity; shipments now outpace desktop GPUs in several regions around the world
 - Likely to shift overall Gaming seasonality a bit, with Q2 and Q3 stronger, reflecting the back-to-school and holiday build schedules
- RTX/DLSS ecosystem continues to expand; 35 new games added DLSS support, including Diablo IV and Baldur's Gate 3; there are now over 330 RTX accelerated games and apps
- Bringing generative AI to gaming with NVIDIA Avatar Cloud Engine (ACE) for Games

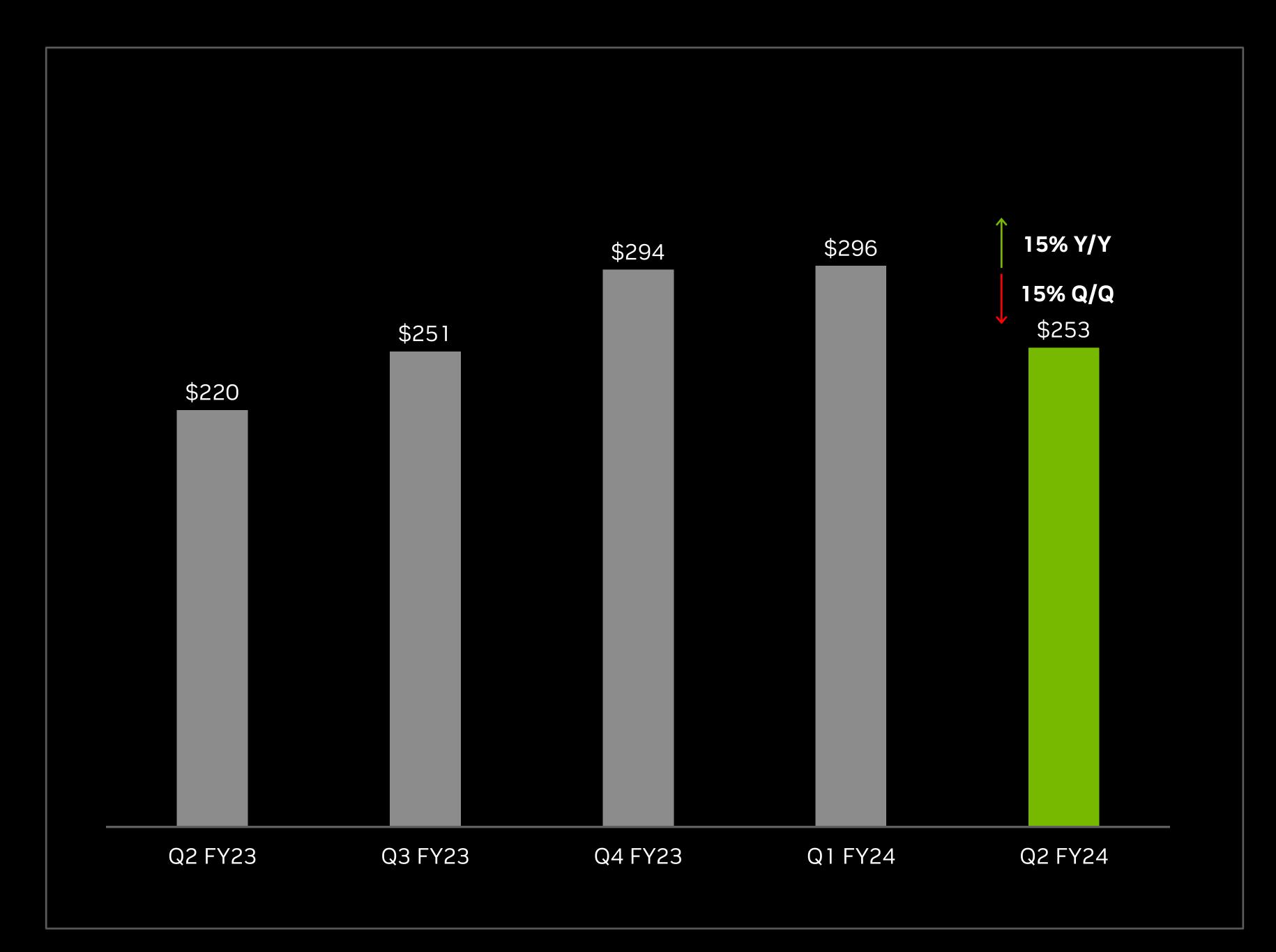
Professional Visualization



Revenue (\$M)

- Ada architecture ramp drove strong growth, rolling out initially in laptop workstations
- Desktop workstations refresh coming in Q3
 - Powerful new RTX systems with up to 4 NVIDIA RTX 6000 GPUs, configured with NVIDIA AI Enterprise or NVIDIA Omniverse Enterprise
 - Three new desktop workstation GPUs based on the Ada generation: NVIDIA RTX 5000, 4500, and 4000
- New workloads in gen AI, LLM development and data science are expanding the opportunity in Pro Viz for RTX technology

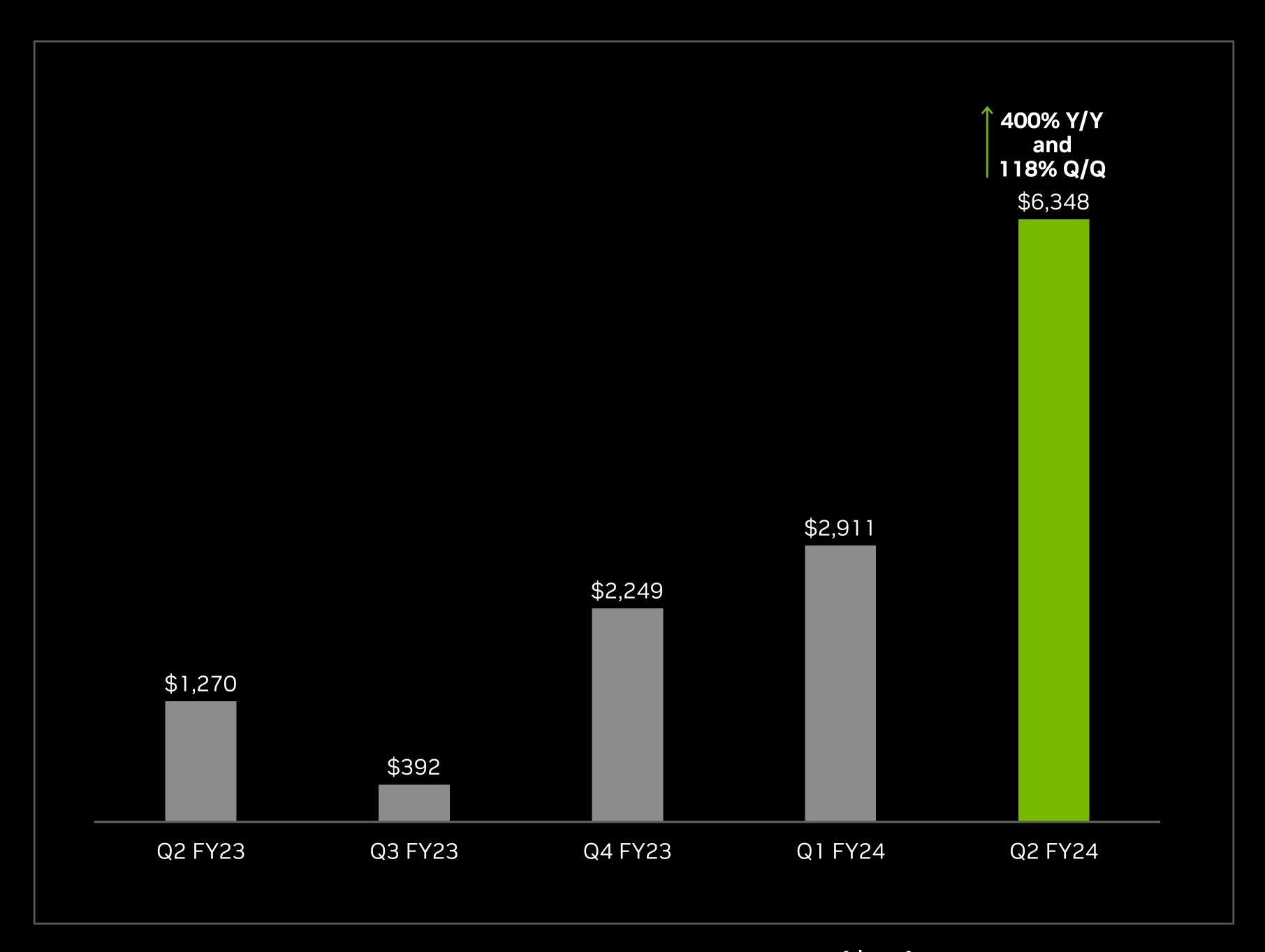
Automotive



Revenue (\$M)

- Solid y/y growth driven by ramp of self-driving platforms based on NVIDIA DRIVE Orin SoC with several new energy vehicle makers
- Sequential decline reflects lower overall automotive demand, particularly in China
- Announced that NVIDIA DRIVE Orin is powering the new XPENG G6 Coupe SUV's intelligent advanced driver assistance system
- Partnered with MediaTek, which will develop automotive SoCs and integrate a new product line of NVIDIA's GPU chiplets

Sources & Uses of Cash



Highlights

- Y/Y and Q/Q growth were both driven by higher revenue
- Returned \$3.4B to shareholders in the form of shares repurchased and cash dividends
- Invested \$300M in capex (includes principal payments on PP&E)
- Ended the quarter with \$16.0B in gross cash and \$9.8B in debt;
 \$6.2B in net cash
- Additional \$25B in stock repurchases authorized, adding to \$4B that remained as of end of Q2

Cash Flow from Operations (\$M)

Gross cash is defined as cash/cash equivalents & marketable securities. Debt is defined as principal value of debt.

Net cash is defined as gross cash less debt.



Q3 FY24 Outlook

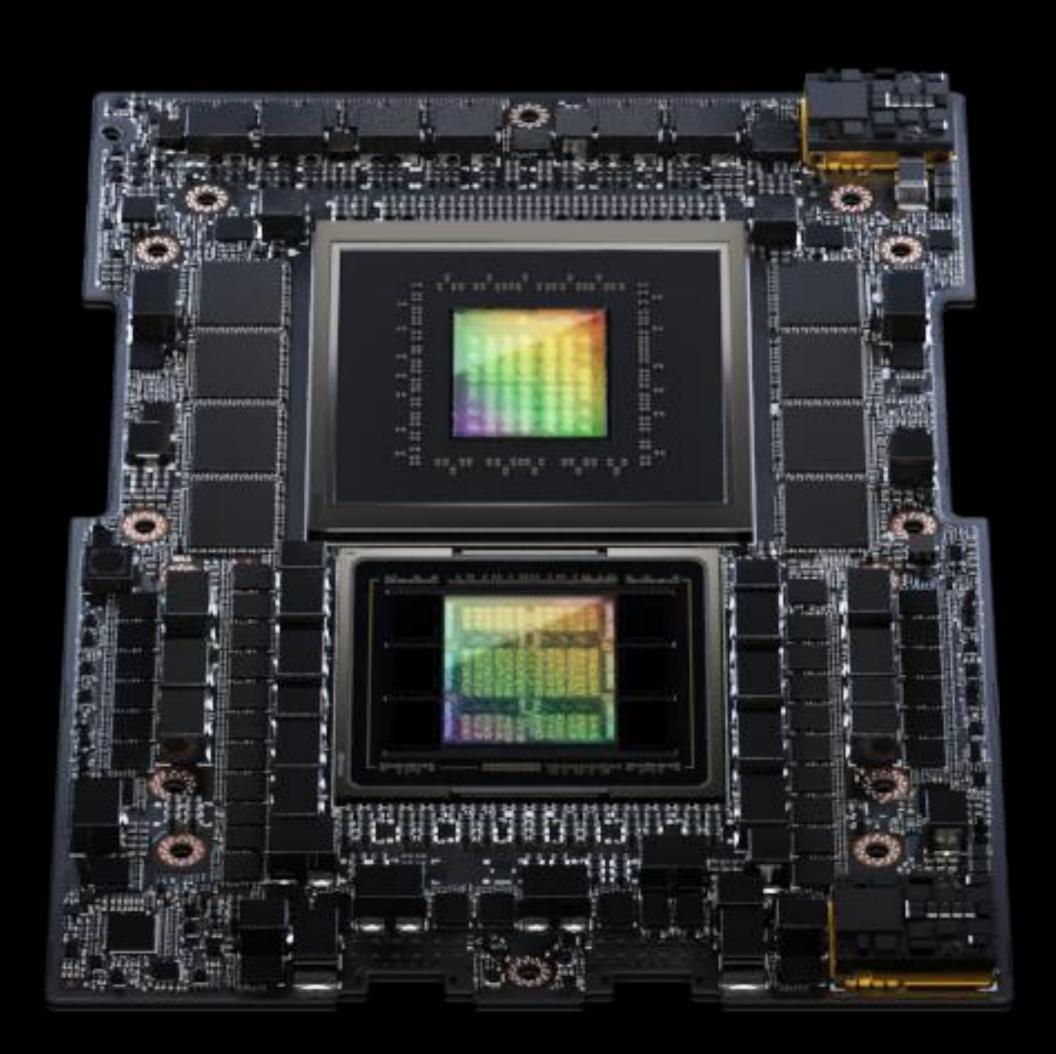
Revenue	\$16.0 billion, plus or minus 2% Expect sequential growth to be driven largely by Data Center, with Gaming and Pro Viz also contributing	
Gross Margins	71.5% GAAP and 72.5% non-GAAP, plus or minus 50 basis points	
Operating Expense	Approximately \$2.95 billion GAAP and \$2.00 billion non-GAAP	
Other Income & Expense	Income of approximately \$100 million for GAAP and non-GAAP Excluding gains and losses on non-affiliated investments	
Tax Rate	14.5% GAAP and non-GAAP, plus or minus 1%, excluding discrete items	



Key Announcements This Quarter

NVIDIA Grace Hopper Superchips Now Available

- GH200 Grace Hopper Superchip combines our first Arm-based Grace CPU with an H100 GPU
- Using NVIDIA NVLink-C2C interconnect at 900GB/s (7X faster than PCIe Gen5), it delivers a CPU+GPU coherent access to over 600GB of memory
- Ideal for giant AI and HPC applications like Gen AI, deep recommenders, and vector databases
- GH200 delivers order-of-magnitude speed-ups compared to x86 CPUs
 - 9X for vector databases
 - 12X for deep recommender inference
 - 284X for LLM (65B parameter) inference
- Available now from leading server manufacturers
- NVIDIA and SoftBank are collaborating on a platform based on GH200 for Gen AI and 5G/6G





DGX GH200 Al Supercomputer Extends the Frontier of LLMs

- DGX GH200 is a new class of large-memory Al supercomputer powered by 256 NVIDIA GH200 Grace Hopper Superchips and the NVIDIA NVLink Switch System, with massive, shared memory space
- 1 exaflop of performance and 144TB of shared memory for giant next-gen Gen Al language models, recommender systems and data analytics workloads
- The NVIDIA NVLink Switch System enables all 256 GPUs in a DGX GH200 to work together as one
- Google Cloud, Meta and Microsoft are among the first to gain access to the DGX GH200
- DGX GH200 supercomputers are expected to be available by the end of calendar 2023





NVIDIA Grace Hopper Next-Gen Platform with HBM3e

- Announced the next-gen NVIDIA GH200 Grace Hopper platform with HBM3e memory
- Based on two Grace Hopper Superchips connected by NVIDIA NVLink interconnect technology
- The new platform comprises a single server with 144 Arm Neoverse cores, eight petaflops of Al performance and 282 gigabytes of HBM3e memory
- Delivers up to 3.5X more memory capacity and 3X more bandwidth than its predecessor
- Built for the most complex Gen AI workloads, LLMs, recommender systems and vector databases
- Servers from leading manufacturers using the next generation Grace Hopper platform with HBM3e are expected to be available in Q2 of calendar 2024





New NVIDIA L40S GPU for Gen Al and Industrial Digitalization

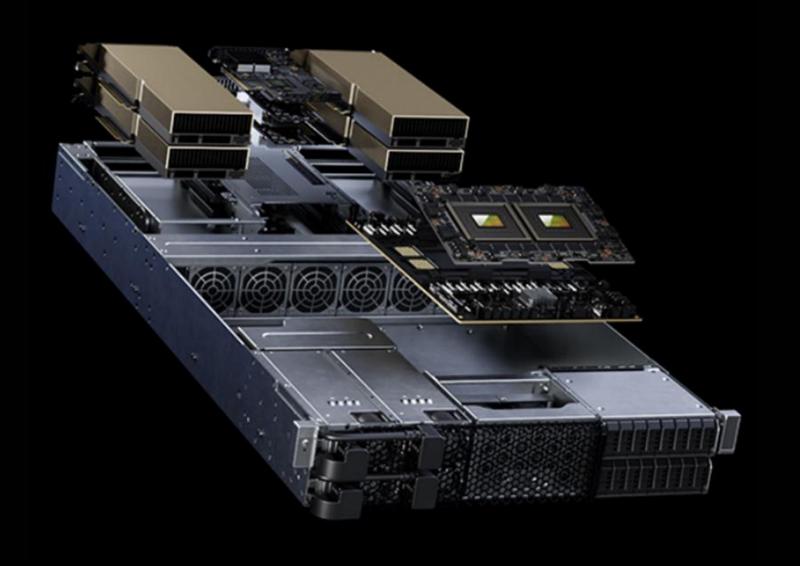
- NVIDIA L40S is a universal data center processor designed to accelerate the most compute-intensive applications, including
 - Al training and inference
 - 3D design and visualization
 - video processing
 - industrial digitalization
- Available from leading server makers in a broad range of platforms, including NVIDIA OVX and NVIDIA AI-ready servers with NVIDIA BlueField DPUs, beginning this quarter

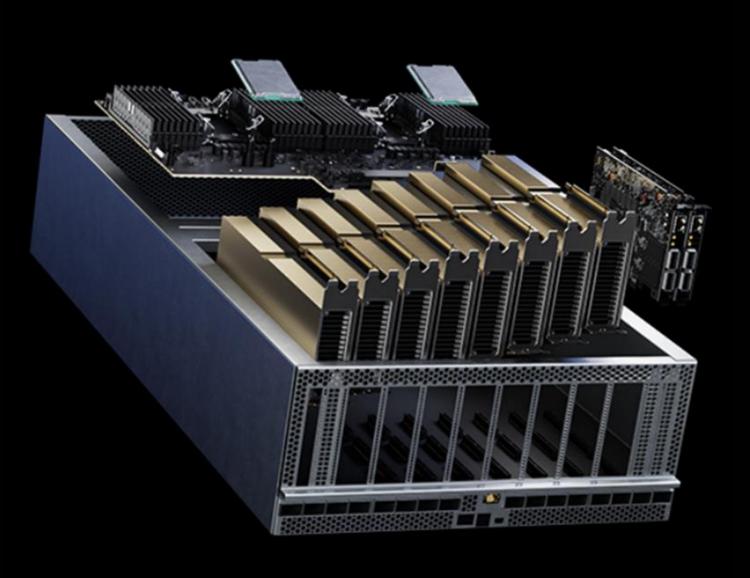




MGX Server Reference Design for Accelerated Computing

- NVIDIA MGX server reference design is a scalable and open accelerated computing server architecture
- Helps system manufacturers quickly and cost-effectively build more than 100 server variations to address diverse Al, HPC and Omniverse applications
- Slashes development costs by up to three-quarters and reduces development time by two-thirds to just six months
- Extends NVIDIA accelerated computing into virtually every server segment of the \$1T installed base of data center infrastructure
- Will be adopted by ASRock Rack, ASUS, GIGABYTE, Pegatron, QCT and Supermicro





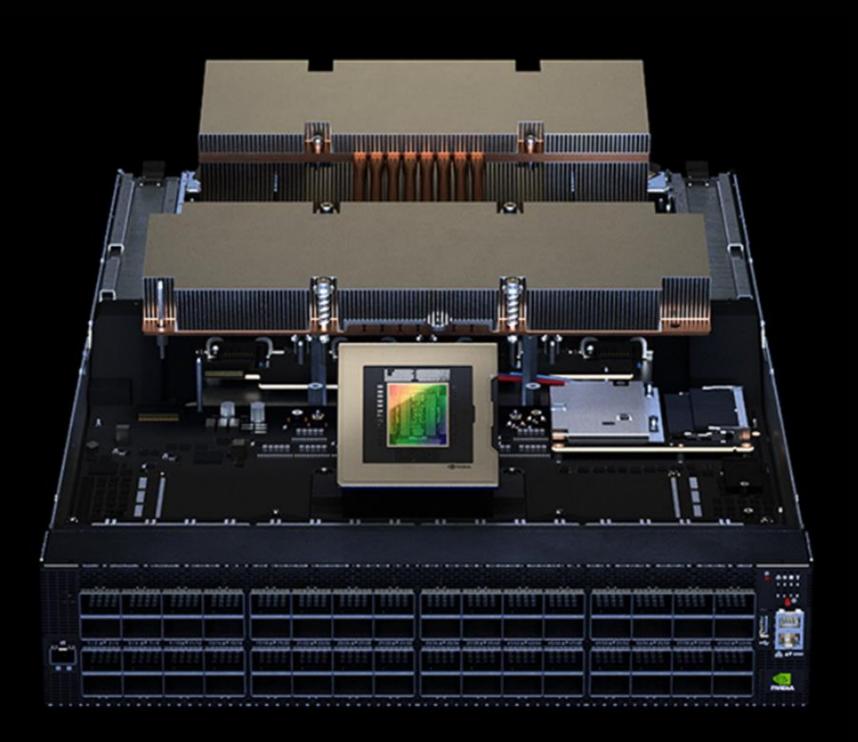




Spectrum-X End-to-End Ethernet Platform

- NVIDIA Spectrum-X is an end-to-end networking platform designed to optimize the performance and efficiency of Ethernet-based AI clouds
- Combines NVIDIA Spectrum-4 switch, with NVIDIA BlueField-3 DPU, NVIDIA LinkX, and NVIDIA software
 - The world's first Ethernet switch platform for Al
 - NVIDIA DOCA for BlueField DPU programmability
- Spectrum-X achieves 1.7X better Al performance and power efficiency vs. traditional Ethernet
- Shipping this quarter



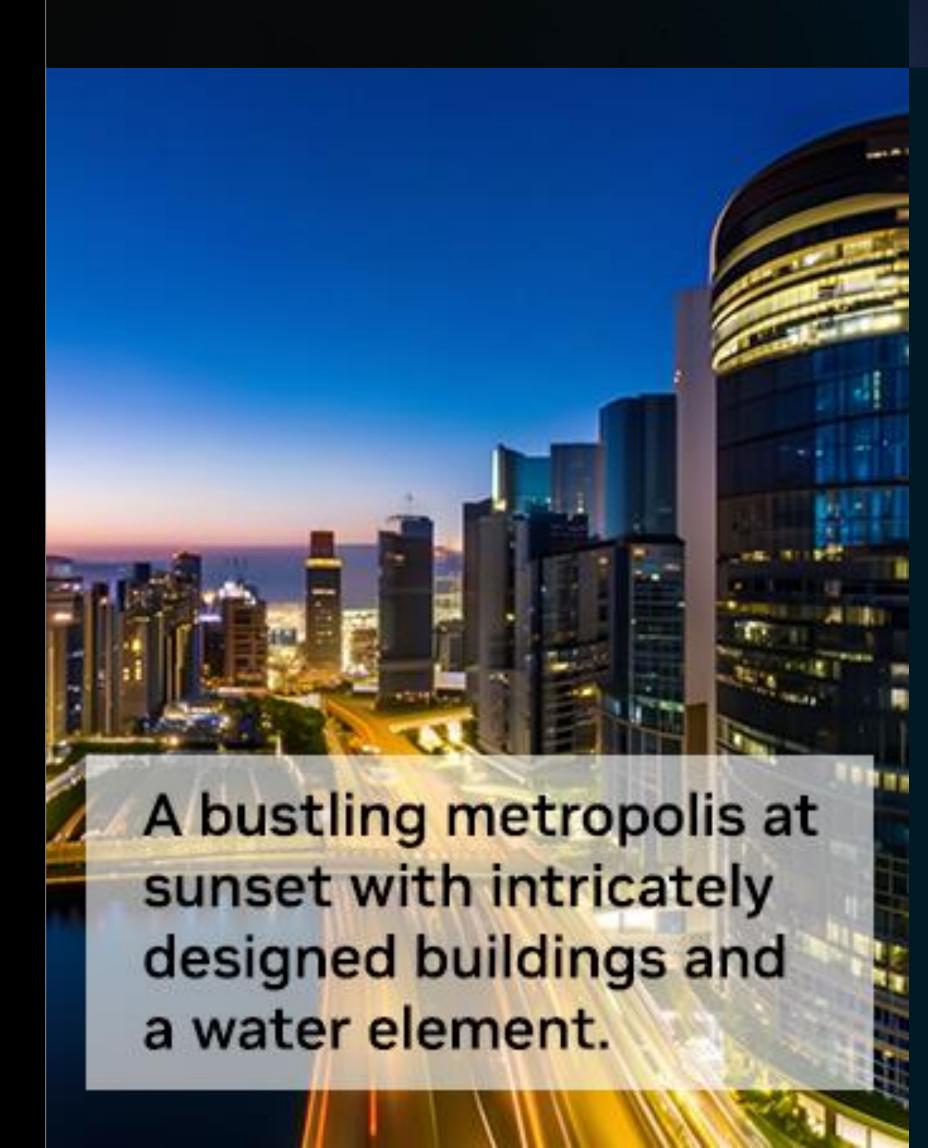


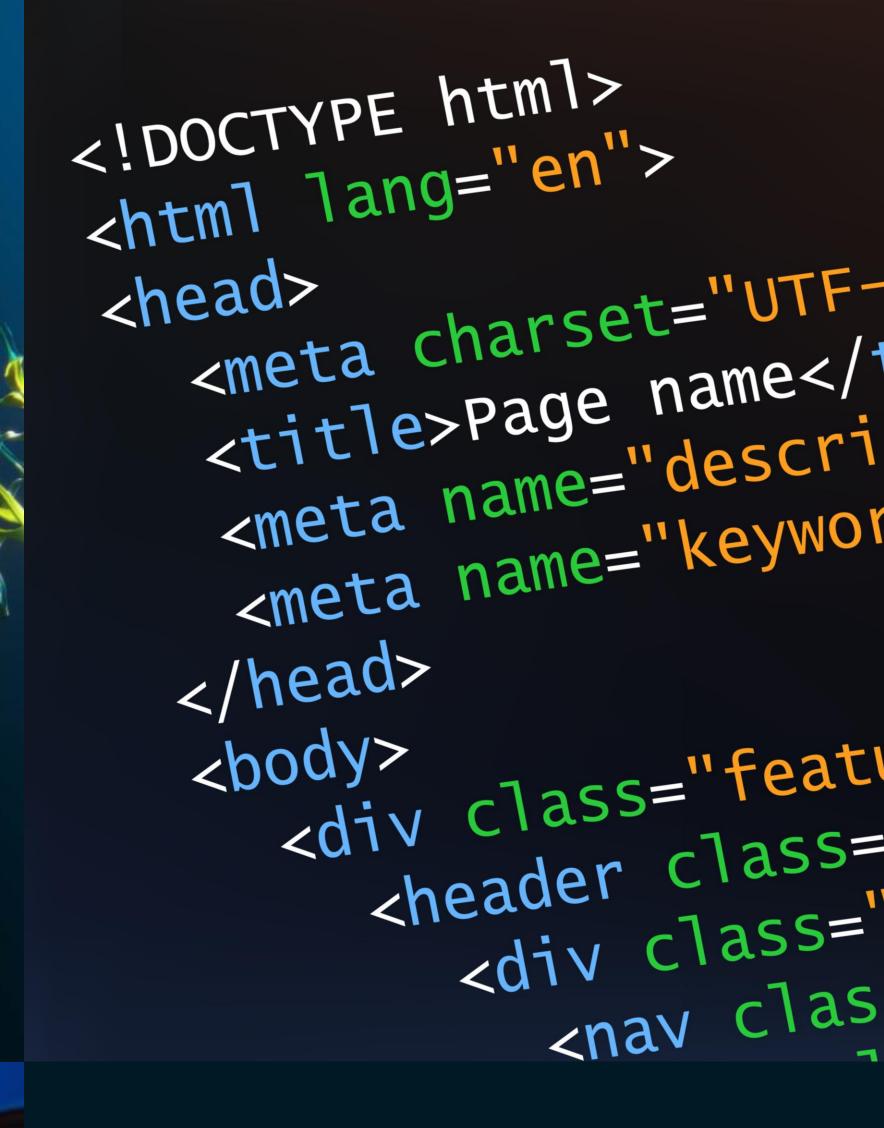


NVIDIA AI Announcements to Help Accelerate the Adoption of Custom Gen AI by Enterprises

- NVIDIA Al Workbench a unified, easy-to-use workspace that allows developers to quickly create, test and customize pretrained Gen Al models on a PC or workstation - then scale them to virtually any data center, public cloud or NVIDIA DGX Cloud
- NVIDIA AI Enterprise 4.0 the latest version of our enterprise software platform now includes support for NVIDIA NeMo, our cloud-native framework for creating and customizing LLM applications, providing a foundation for production-ready Gen AI for customers
- NVIDIA DGX Cloud Integration in Hugging Face –
 partnership to give developers one-click access to NVIDIA
 DGX Cloud Al supercomputing within the Hugging Face
 platform to train and tune advanced Al models









What's the definition of a large language model?



A large language model is a type of artificial intelligence system that has been trained on massive amounts of text data and can generate human-like language responses to input.

VMware and NVIDIA Unlock Generative AI for Enterprises

- Announced a major new enterprise offering called VMware Private AI Foundation with NVIDIA
- VMware Private AI Foundation is a fully integrated platform featuring NVIDIA AI software and accelerated computing with multi-cloud software for enterprises running VMware
- Gives enterprises access to infrastructure, AI and cloud management software needed to customize models and run Gen AI apps such as intelligent chatbots, assistants, search and summarization
- NVIDIA AI Enterprise-ready servers are fully optimized for VMware Cloud Foundation and Private AI Foundation
 - Nearly 100 configurations will soon be available from Dell, HPE, and Lenovo







Snowflake and NVIDIA Team to Help Businesses Harness Their Data for Gen AI in the Data Cloud

- Partnership with Snowflake to provide businesses with an accelerated path to create customized Gen AI applications using their own proprietary data, all securely within the Snowflake Data Cloud
- With the NVIDIA NeMo platform for developing LLMs and NVIDIA GPU-accelerated computing, Snowflake will enable enterprises to make custom LLMs for advanced Gen Al services, including chatbots, search and summarization

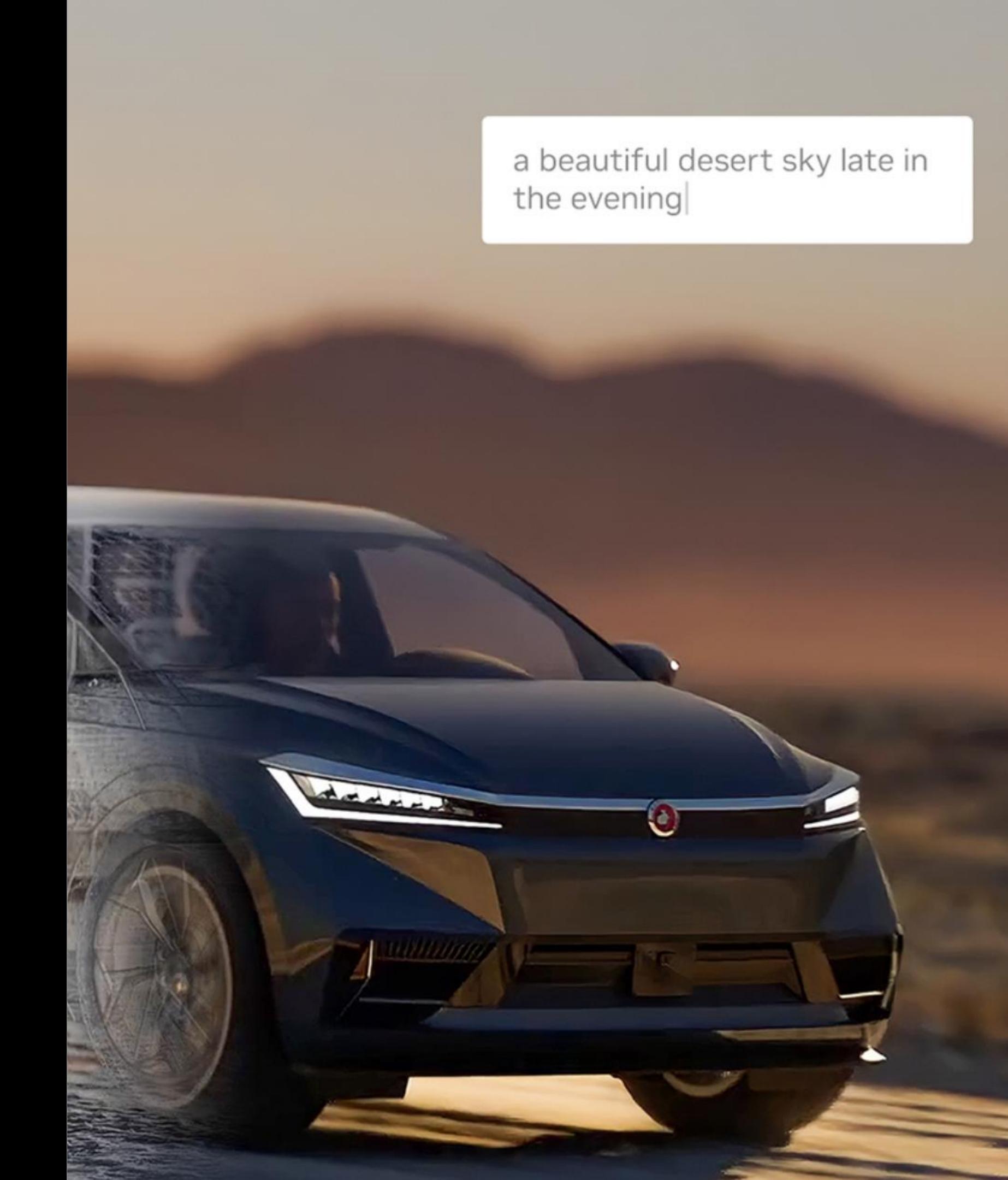






WPP Partners With NVIDIA to Build Gen Al-Enabled Content Engine for Digital Advertising

- NVIDIA and WPP are developing a content engine that harnesses NVIDIA Omniverse and AI to enable creative teams to produce high-quality commercial content faster, more efficiently and at scale
- The engine connects an ecosystem of 3D design, manufacturing and creative supply chain tools
- This includes Adobe Firefly, a family of creative Gen Al models, and exclusive visual content from Getty Images created using NVIDIA Picasso, a foundry for custom Gen Al models for visual design
- Soon available exclusively to WPP's clients around the world





New NVIDIA RTX Ada GPUs to Power Workstations for Gen Al and LLM, Content Creation, Data Science

- Global systems builders, including BOXX, Dell Technologies, HP and Lenovo, announced powerful new workstations based on NVIDIA RTX 6000
 - Up to four GPUs in a single desktop workstation
 - Up to 5,828 TFLOPS of Al performance and 192GB of GPU memory
 - Can be configured with NVIDIA AI Enterprise or Omniverse Enterprise
- Three new desktop workstation Ada GPUs NVIDIA RTX 5000, 4500 and 4000
 - Up to 2X the RT core throughput and up to 2X faster Al training performance versus prior gen
- NVIDIA RTX 5000 GPU available now; NVIDIA RTX 6000, 4500 and 4000 GPUs available in the fall





NVIDIA, Pixar, Adobe, Apple and Autodesk Co-Founded the Alliance for OpenUSD (AOUSD)

- AOUSD was formed to promote the standardization, development, evolution, and growth of Pixar's Universal Scene Description technology
- Standardize the 3D ecosystem by advancing the capabilities of Open Universal Scene Description (OpenUSD)
- Enable developers and content creators to describe, compose, and simulate large-scale 3D projects and build 3D-enabled products and services with greater interoperability of 3D tools and data
- NVIDIA Omniverse is built on OpenUSD

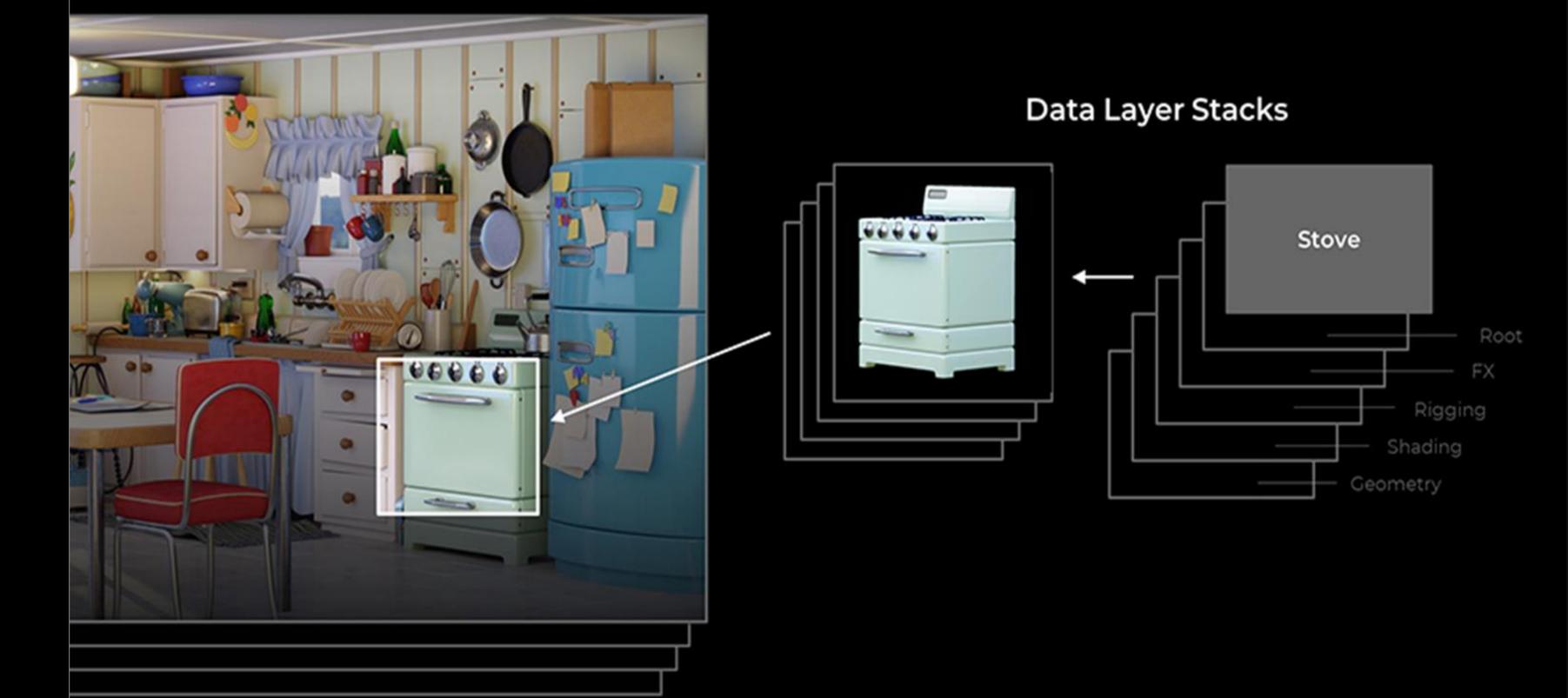




New NVIDIA Generative Al Omniverse Cloud APIs

- Enable developers to more seamlessly implement and deploy OpenUSD pipelines and applications
 - ChatUSD LLM copilot for USD developers that can answer USD knowledge questions or generate Python-USD code scripts
 - RunUSD translates OpenUSD files into fully path-traced rendered images and generates renders with Omniverse Cloud
 - DeepSearch LLM agent enabling fast semantic search through massive databases of untagged assets
 - USD-GDN Publisher one-click service for publishing and streaming high-fidelity, OpenUSD-based experiences through NVIDIA's Graphics Delivery Network

OpenUSD Stage



MediaTek Partners With NVIDIA to Transform Automobiles With Al and Accelerated Computing

- MediaTek will develop mainstream automotive SoCs for global OEMs that integrate new NVIDIA GPU chiplet IP for Al and graphics
- The combination of MediaTek's SoC with NVIDIA's GPU and AI software will enable new experiences, enhanced safety and new connected services
- The chiplets are connected by an ultra-fast and coherent chiplet interconnect technology
- MediaTek will run the NVIDIA DRIVE OS, DRIVE IX, CUDA and TensorRT software on these new SoCs
- The partnership covers a wide range of vehicle segments, from luxury to entry-level









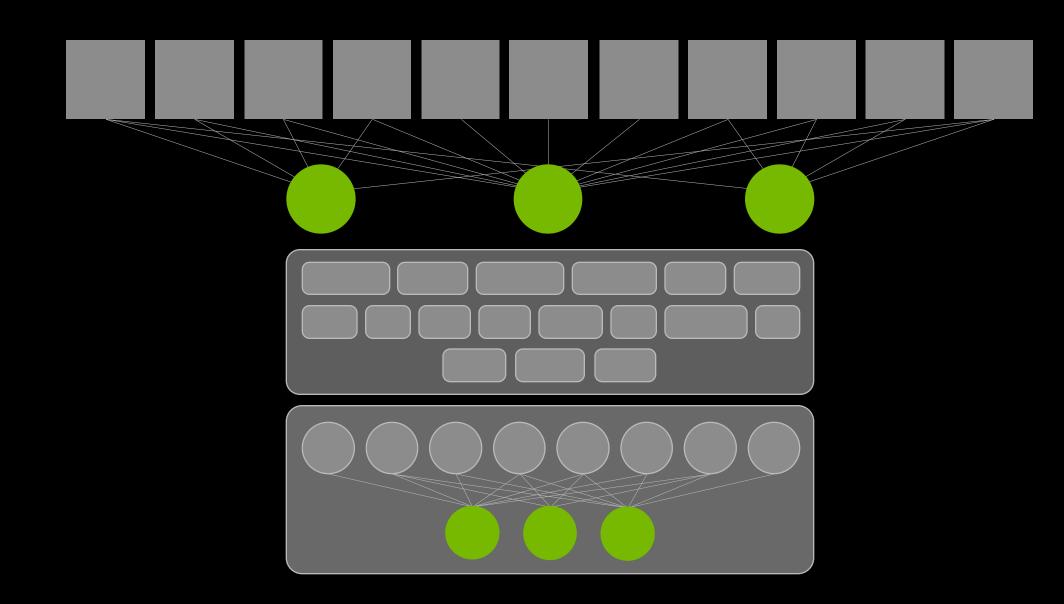
What Is Accelerated Computing?

A full-stack approach: silicon, systems, software

Not just a superfast chip – accelerated computing is a full-stack combination of:

- Chip(s) with specialized processors
- Algorithms in acceleration libraries
- Domain experts to refactor applications

To speed-up compute-intensive parts of an application.



Amdahl's law:

The overall system speed-up (S) gained by optimizing a single part of a system by a factor (s) is limited by the proportion of execution time of that part (p).

$$S = \frac{1}{(1 - p) + \frac{p}{s}}$$

For example:

- If 90% of the runtime can be accelerated by 100X, the application is sped up 9X
- If 99% of the runtime can be accelerated by 100X, the application is sped up 50X
- If 80% of the runtime can be accelerated by 500X, or even 1000X, the application is sped up 5X



Why Accelerated Computing?

Advancing computing in the post-Moore's Law era

Accelerated computing is needed to tackle the most impactful opportunities of our time—like AI, climate simulation, drug discovery, ray tracing, and robotics.

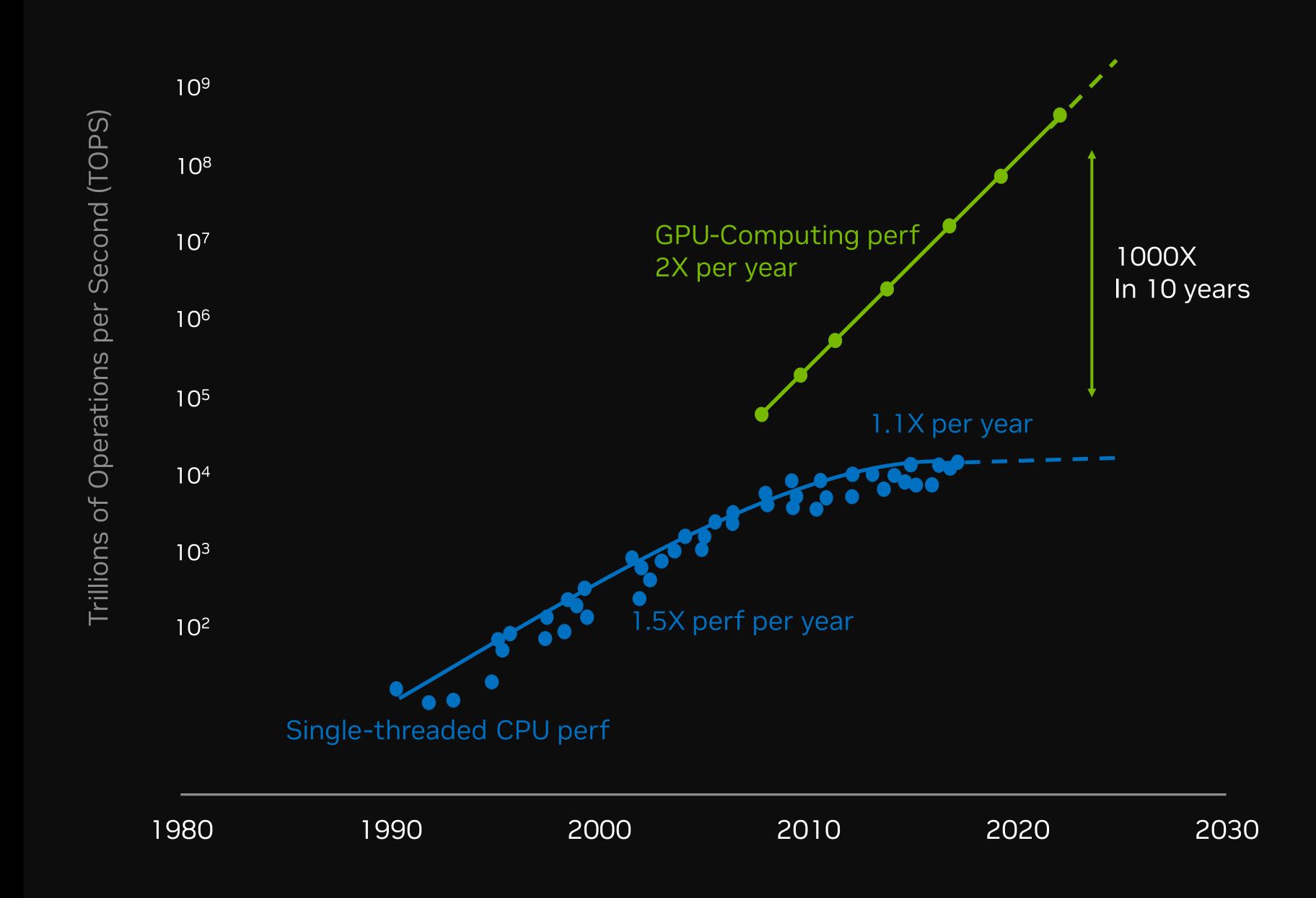
NVIDIA is uniquely dedicated to accelerated computing—working top-to-bottom—refactoring applications and creating new algorithms, and bottom-to-top—inventing new specialized processors, like RT Core and Tensor Core.

"It's the end of Moore's Law as we know it."

- John Hennessy Oct 23, 2018

"Moore's Law is dead."

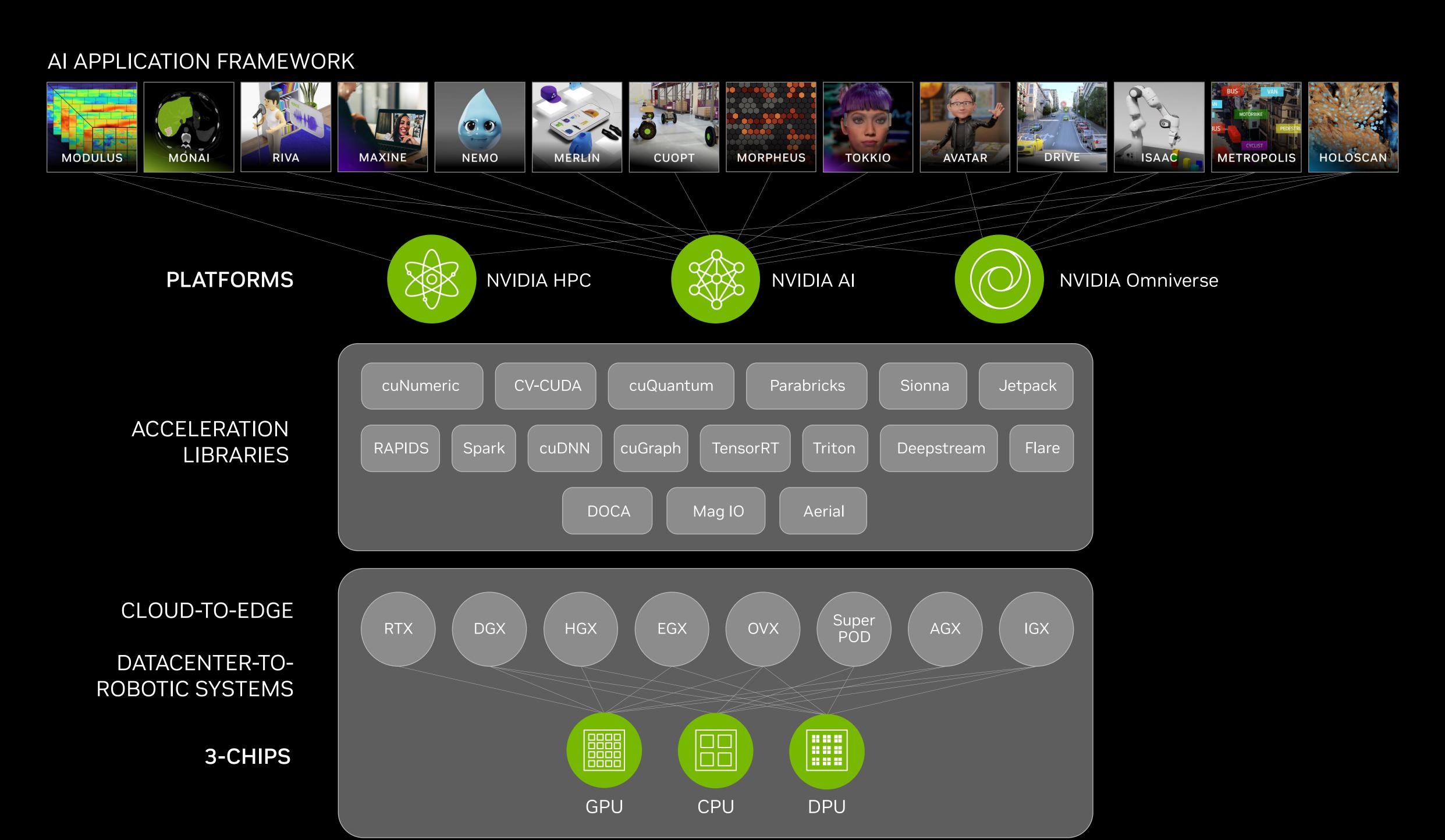
- Jensen Huang, GTC 2013





NVIDIA's Accelerated Computing Platform

Full-stack innovation across silicon, systems and software



With nearly three decades of a singular focus, NVIDIA is expert at accelerating software and scaling compute by a Million-X, going well beyond Moore's law.

Accelerated computing is a full-stack challenge, demanding deep understanding of the problem domain, optimizing across every layer of computing, and all three chips—GPU, CPU, and DPU.

Scaling across multi-GPUs and multi-nodes is a data center-scale challenge and requires treating the network and storage as part of the computing fabric.

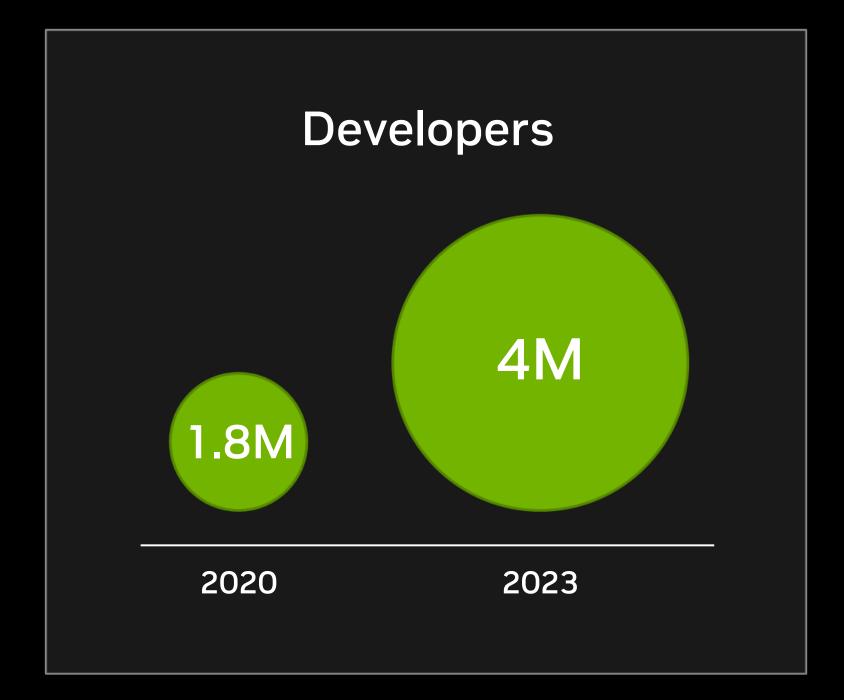
Our platform extends from PCs to supercomputing centers, enterprise data centers, cloud and edge environments.

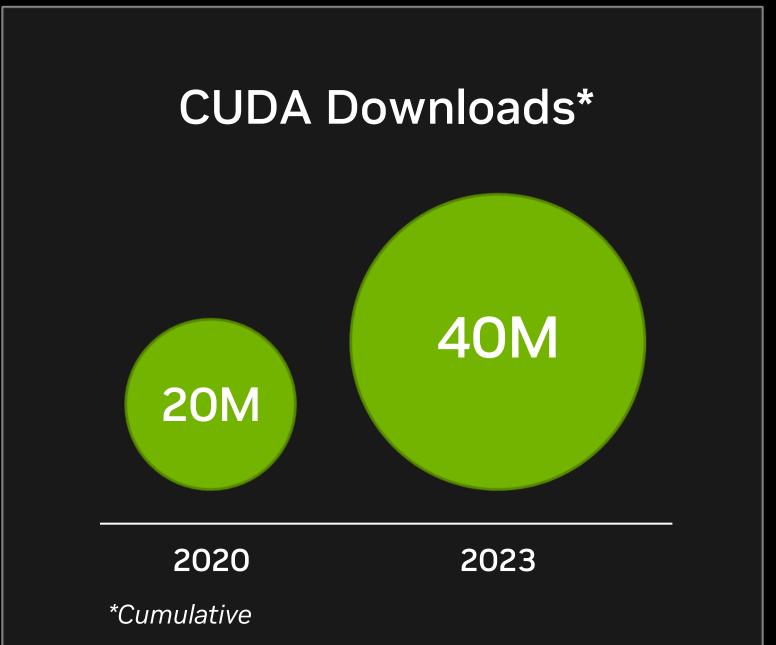
NVIDIA's Expanding Accelerated Computing Ecosystem

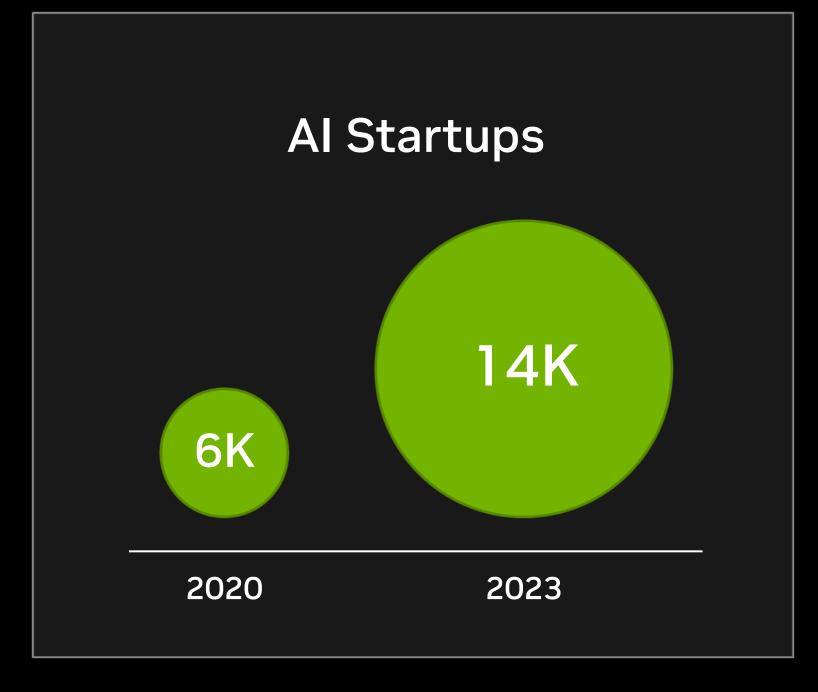
300 Libraries

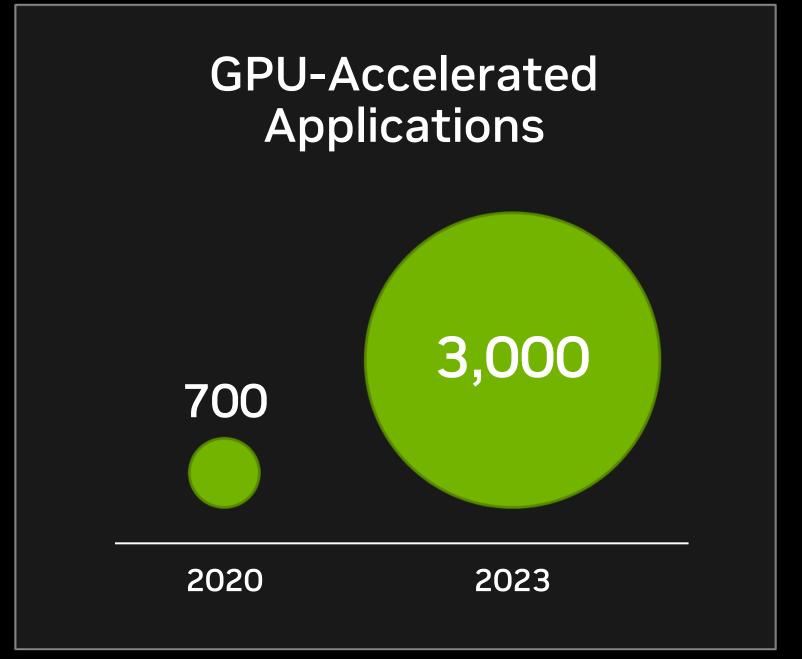
400 Al Models

100 Updated in the Last Year







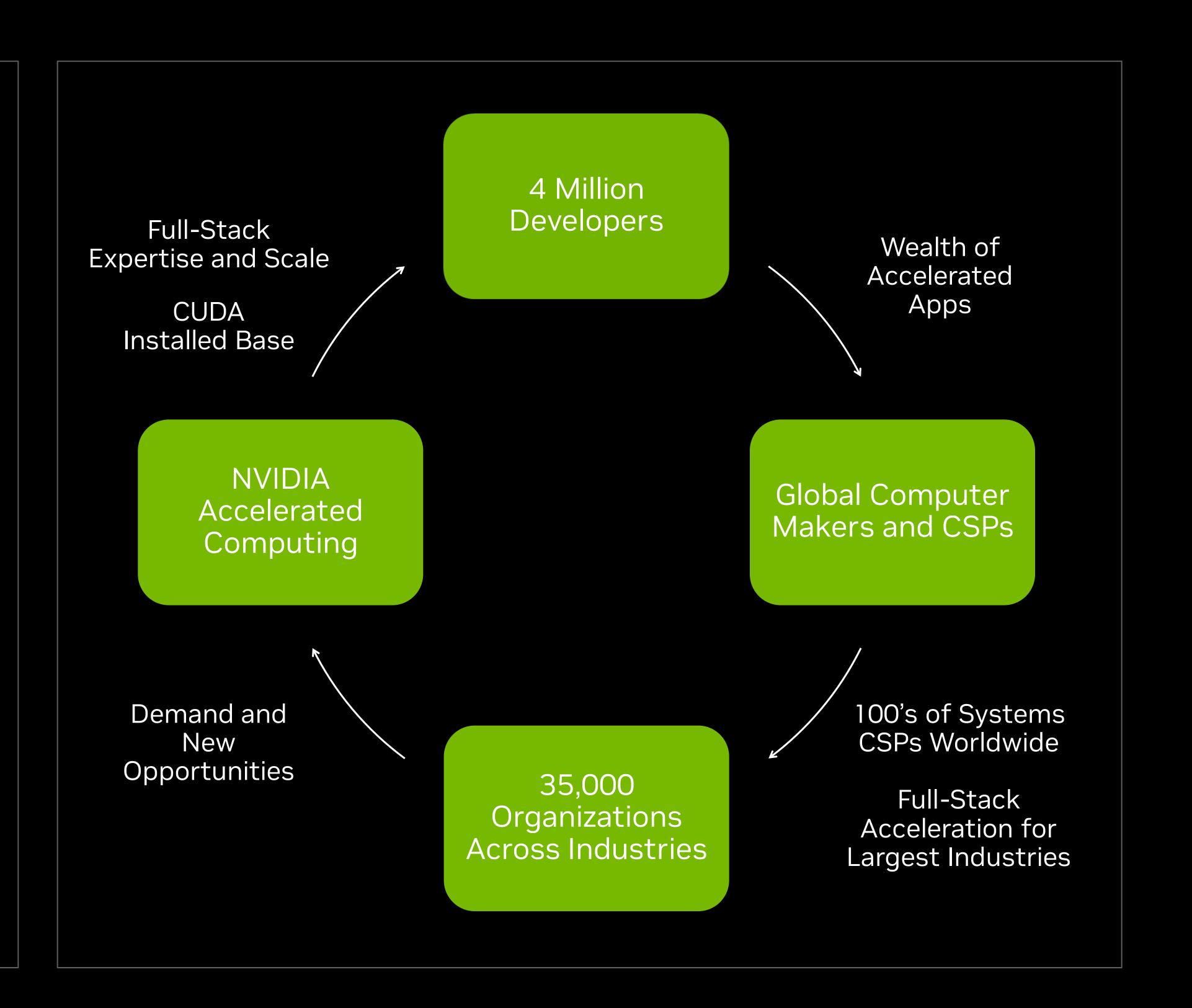




NVIDIA's Multi-Sided Platform and Flywheel

NVIDIA is valued by every stakeholder in the ecosystem:

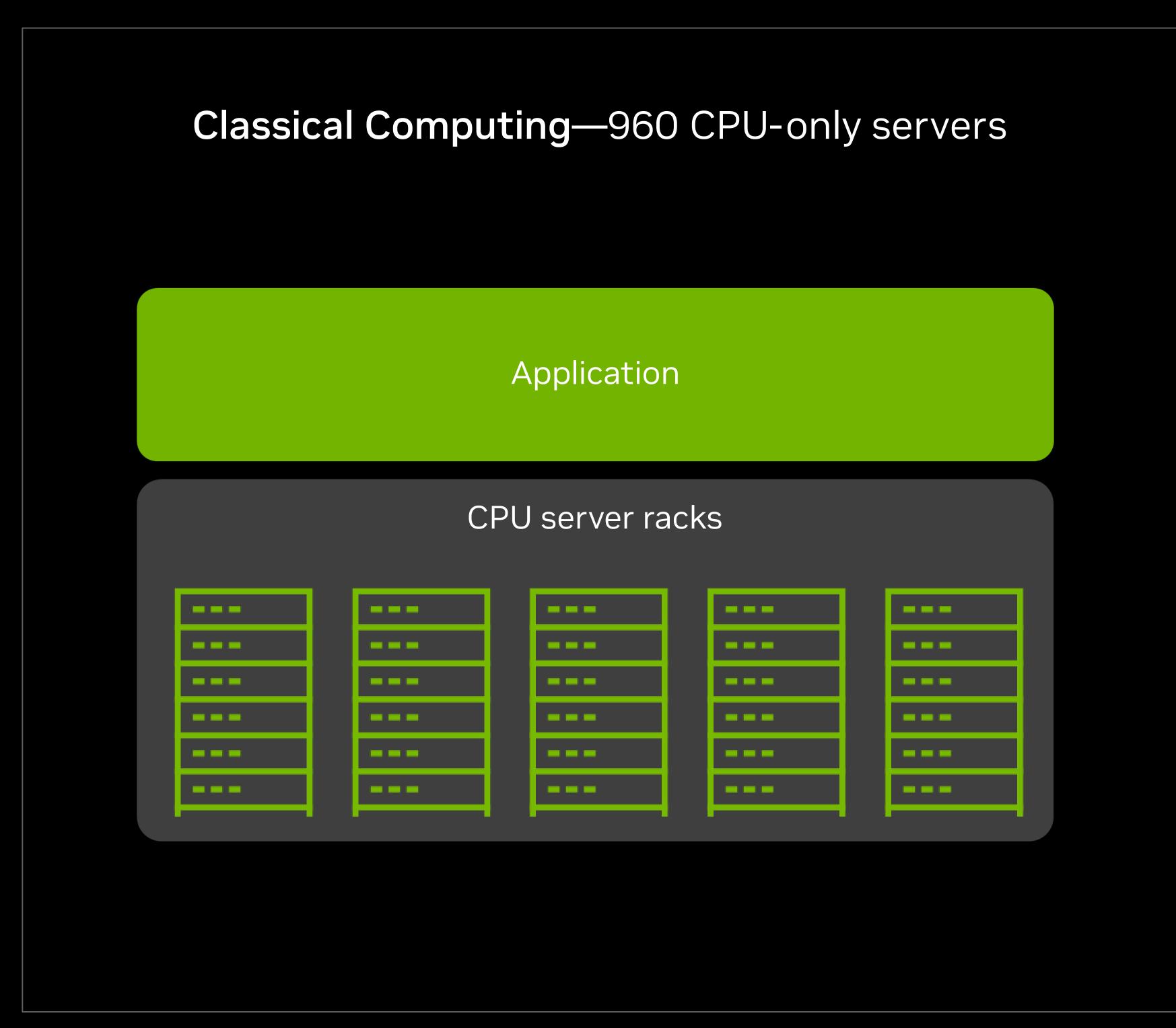
- **For developers** NVIDIA's one Architecture and large installed base give developer's software the best performance and greatest reach
- For computer makers and CSPs NVIDIA's rich suite of Acceleration Platforms lets partners build one offering to address large markets including media & entertainment, healthcare, transportation, energy, financial services, manufacturing, retail, and more
- For customers NVIDIA is offered by virtually every computing provider and accelerates the most impactful applications from cloud to edge
- For NVIDIA Deep engagement with developers, computing providers, and customers in diverse industries enables unmatched expertise, scale, and speed of innovation across the entire accelerated computing stack – propelling the flywheel

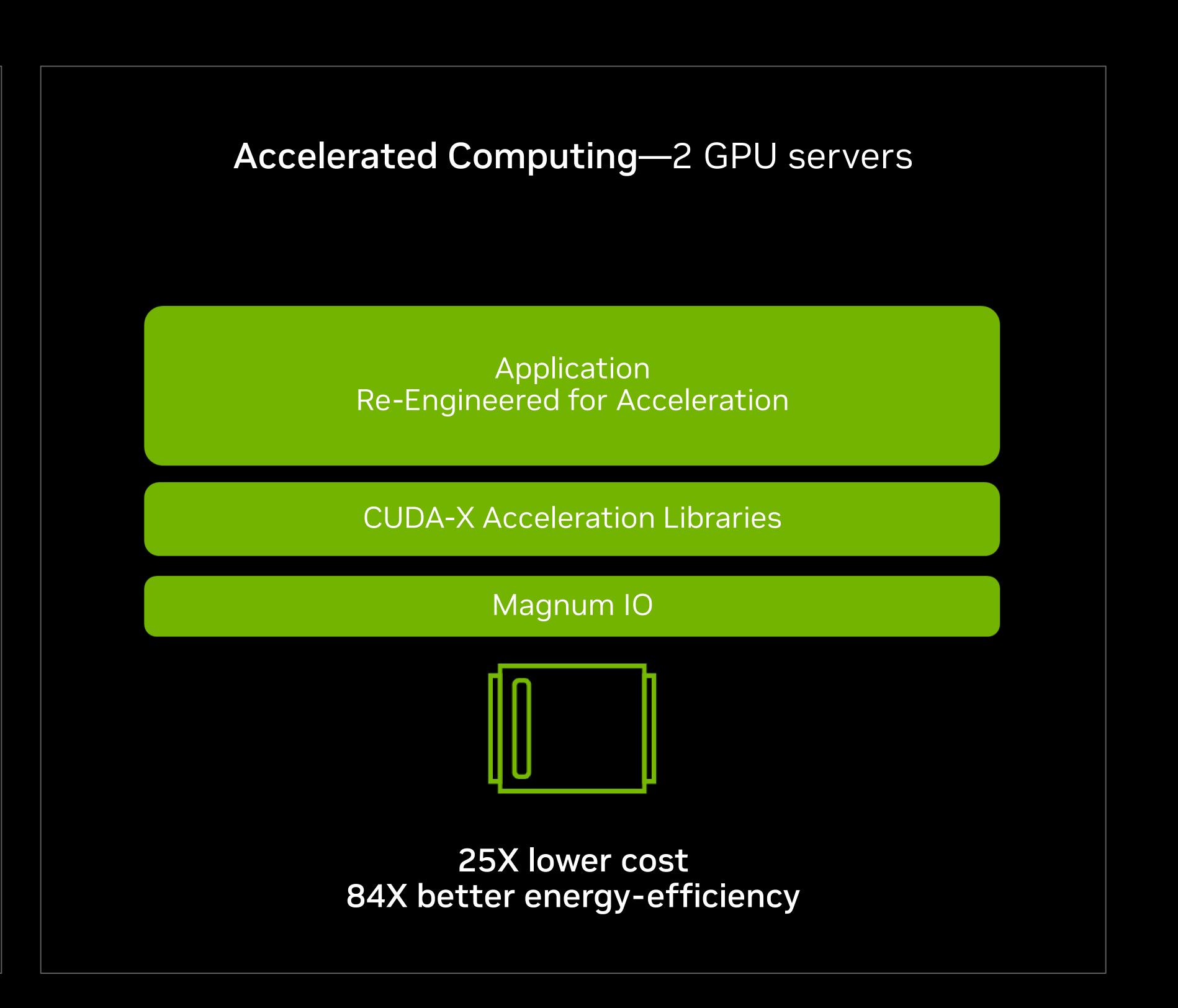




Full-Stack & Data Center Scale Acceleration

Drive Significant Cost Savings and Workload Scaling









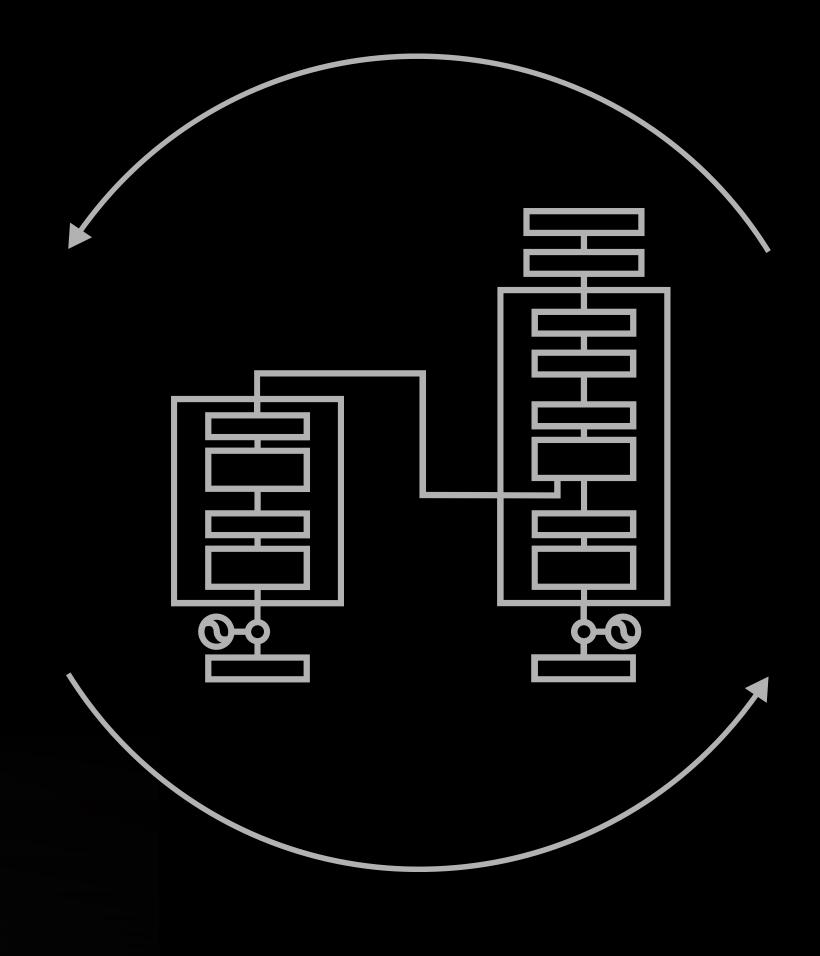
Training & Inference — One Architecture

Cloud | On-Prem | Edge

TRAINING

AI FACTORIES





NVIDIA L40 Image Generation NVIDIA L4 Al Video NVIDIA H100 NVL Large Language Models

NVIDIA Grace Hopper Recommendation Models

AT THE EDGE

IGX Industrial-Grade System for Healthcare, Logistics, Manufacturing

AGX
Functionally-Safe System
for Autonomous Vehicles



Al Is the Greatest Technology Force of Our Time

Data centers across industries will become Al factories

Al has fundamentally changed what software can make and how you make software.

Companies are processing & refining their data, making Al software—becoming intelligence manufacturers. Their data centers are Al factories.

The first wave of AI was learned perception and inference, like recognizing images, understanding speech, recommending a video, or an item to buy.

In late 2022, ChatGPT ushered in Generative AI – unlocking new opportunities for AI to generate text, images, video, code, or proteins.

The next wave of AI is robotics and industrial digitalization — robots, avatars, and digital twins – where AI interacts with the physical world.

NVIDIA's acceleration stacks and ecosystems help bring AI to the world's largest industries.

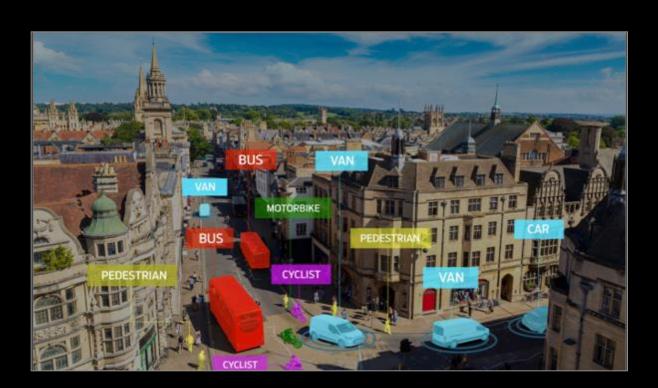
NVIDIA's world-class AI expertise and scale can help revolutionize businesses.



Contact Center Al 500M Calls / Day



Meeting Transcription
3B Meeting Minutes / Day



Public Safety
> 1B Smart City Cameras Deployed



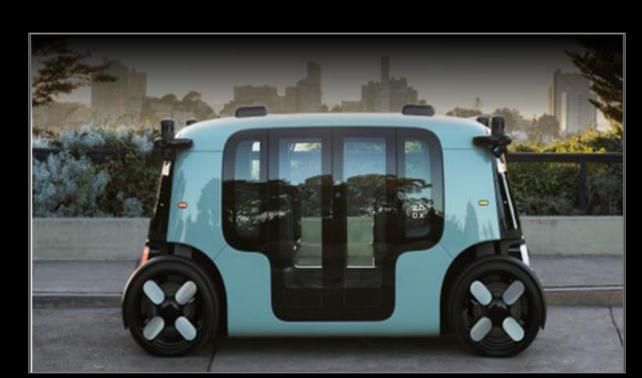
Retail Asset Protection \$94.5B Inventory Loss / Year



Medical Imaging
10M Diagnostic Scans / Day



Industrial Inspection \$32M Vision Sensors Installed by 2025

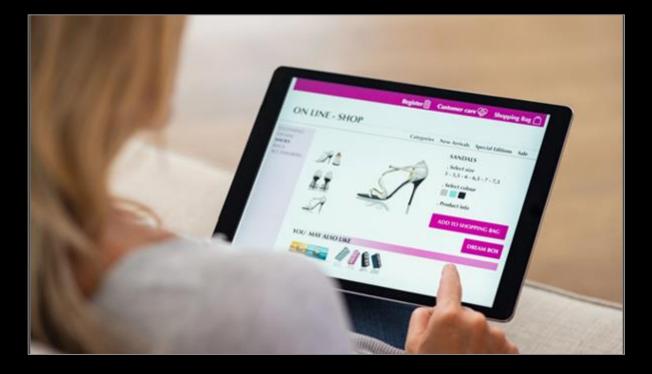


Transportation
10T Miles / Year



Credit Card Fraud

1.28B Credit Transactions / Day



Product Recommendations
1B E-Commerce Visitors / Day



Advancing Industrial Digitalization Efforts with NVIDIA Omniverse

NVIDIA OVX servers | RTX workstations Enterprise software | Cloud services

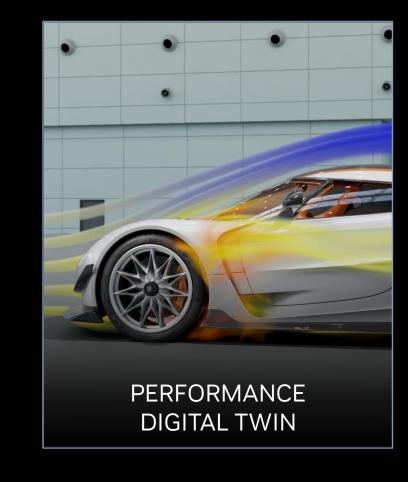
- NVIDIA Omniverse is a software platform helping to power industrial digitalization.
- Our initial focus is on industrial digital twins used to emulate the behavior of products or factories in the physical world.
- Omniverse uses a real-time, large-scale 3D database that connects to 3D worlds via the USD (Universal Scene Descriptor) framework.
- Just as the internet connects websites over HTML,
 Omniverse connects 3D worlds over USD.
- Omniverse is essential for the next wave of Al—robotics—where Al interacts with the physical world.
- Applications built to run on Omniverse are like portals into the Omniverse virtual world.















NVIDIA OMNIVERSE CLOUD

NVIDIA Software and Services

Enabling the world's enterprises to revolutionize industries with Al

NVIDIA-hosted cloud service for training Large Language Models to perform specific task s— e.g., summarize legal documents, write marketing copy, analyze market sentiment, chatbot to support customers, search documents, write and document code, paraphrase.

NeMo can help thousands of companies, train language Al's to do hundreds of tasks, in 10's of languages.

NVIDIA-hosted cloud service for training and deploying large biomolecular models that understand the language of chemistry, proteins, RNA, and DNA.

BioNeMo can help researchers, biotech, and pharma companies to process chemical and biological datasets to accelerate drug discovery.

NVIDIA-hosted cloud service for building generative Al-powered visual applications.

Enterprises, software creators, and service providers can run inference on their models, train NVIDIA Edify foundation models on proprietary data, or start from pretrained models to generate image, video, and 3D content from text prompts.

Picasso service is fully optimized for GPUs and streamlines training, optimization, and inference.

NVIDIA NeMo LLM

NVIDIA BioNeMo

NVIDIA Picasso

The operating engine of AI for end-to-end data-driven software development.

One engine license accelerates end-to-end modern Al and data science.

One engine license unlocks wealth of data processing, Al, and robotics frameworks and applications — e.g., RAPIDS, Spark, Merlin, Monai, Metropolis, cuOpt, Morpheus, Tokkio.

A platform for designing, building, and operating 3D and virtual world simulations.

Consists of a virtual world engine, USD connectors, and portals browsing the virtual world simulation.

Omniverse is an enterprise application that connects architects, designers, hardware and software engineers, marketers, to supply-chain and factory planners.

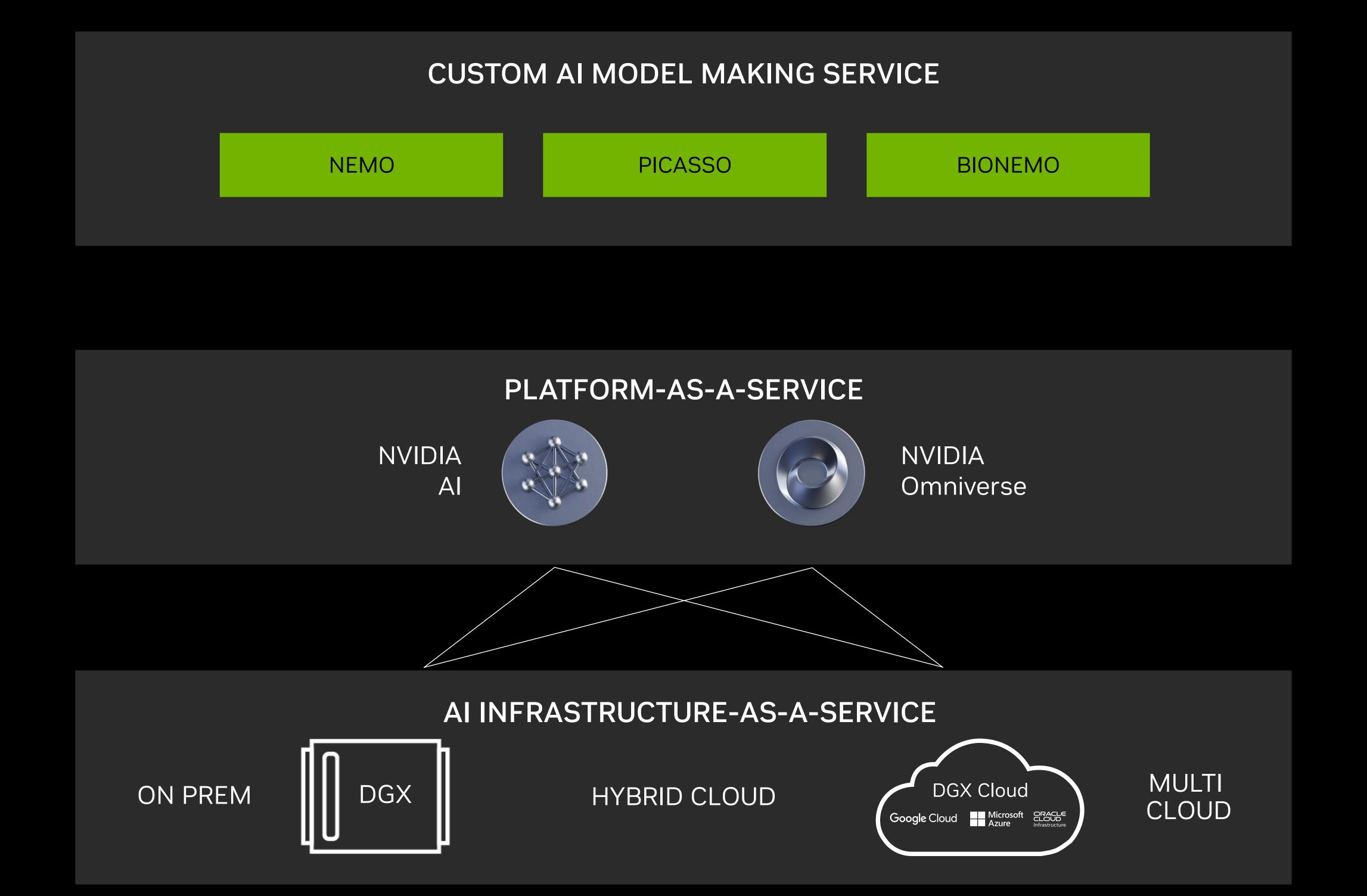
NVIDIA AI Enterprise

NVIDIA Omniverse



NVIDIA Cloud Services

Engaging with customers at every layer



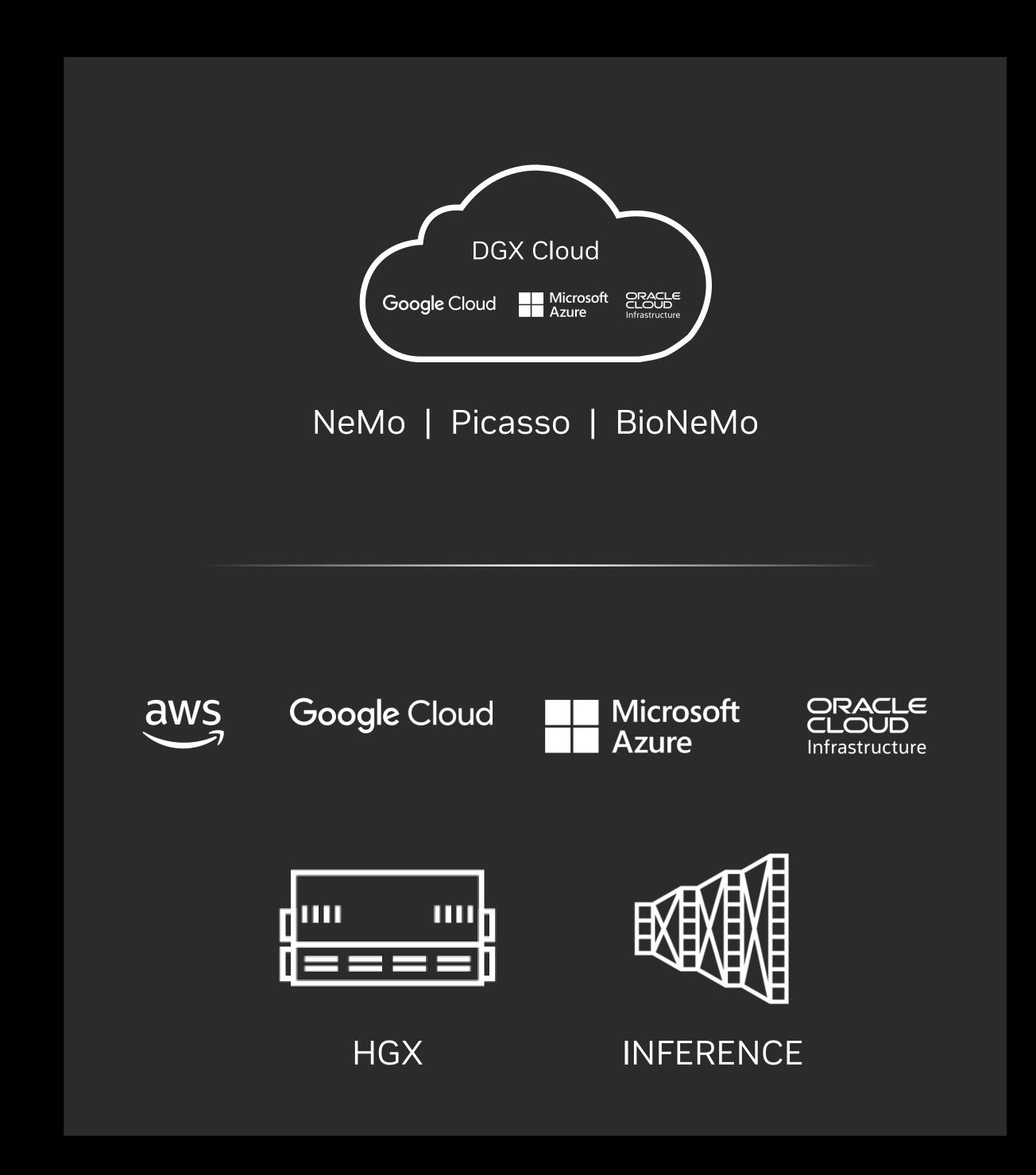


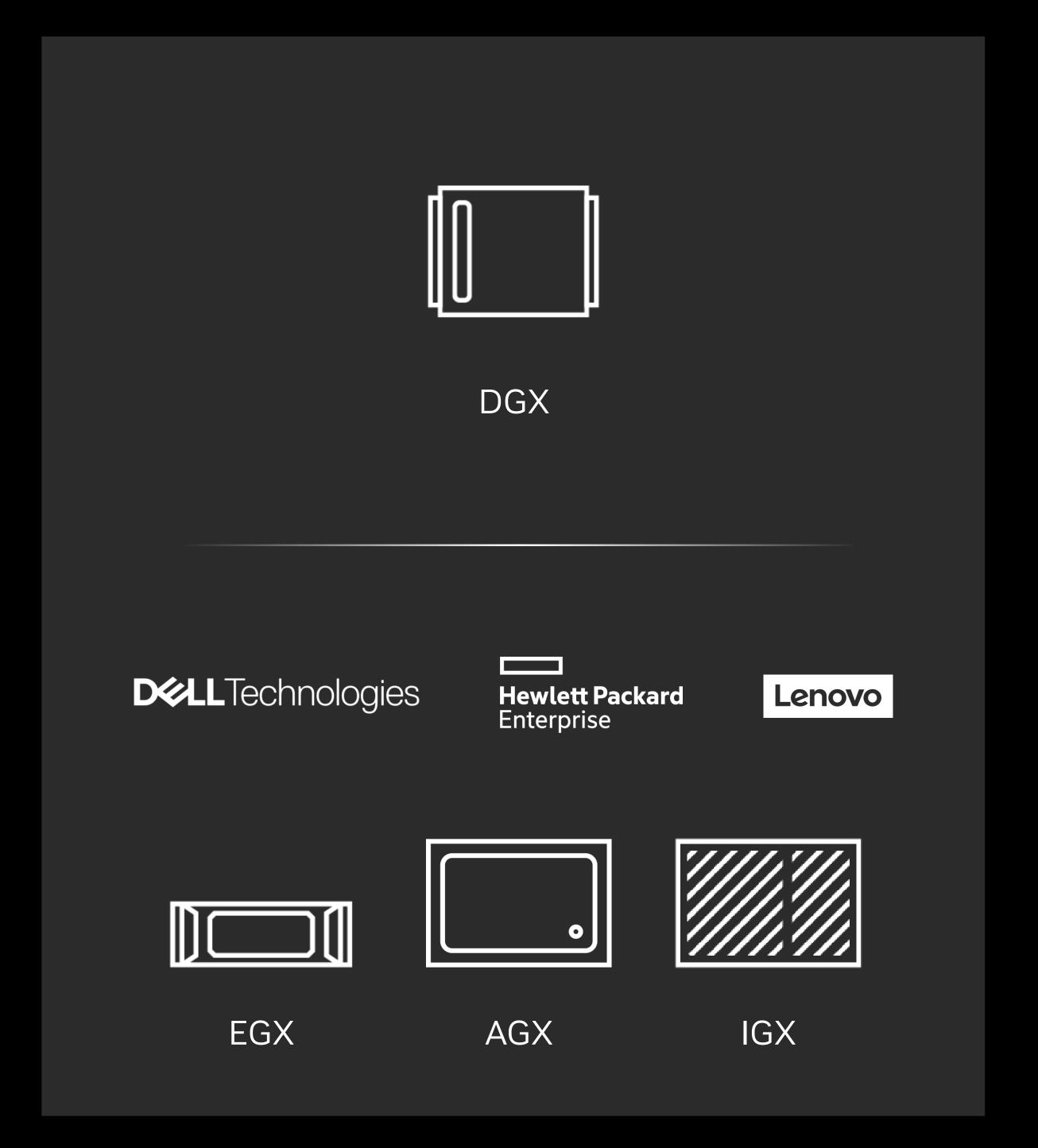
NVIDIA Go-to-Market Across Cloud and On-Premises

Reaching customers everywhere

CLOUD ON-PREM







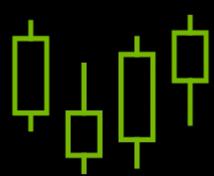
PARTNERS

Giant Market Opportunity

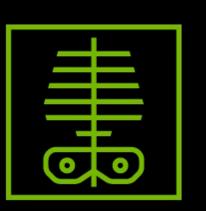
Gaming



Financial Services



Healthcare



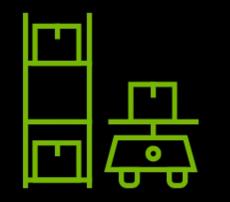
Logistics



Gaming

\$100B

Manufacturing



Retail

Transportation



Gaming

Over 3B gamers and creators, a quarter of them spending over \$100/year for GPUs in desktops, laptops, cloud or consoles

NVIDIA AI Enterprise Software

50M enterprise server installed base; per-server, per-year subscription price

Omniverse Enterprise Software

Over 45M designers and creators; 10s of millions of digital twins—per-user/digital twin, per-year subscription price

Chips and Systems

~20M servers/year—GPUs, CPUs, DPUs, NICs, switches

Automotive

100M vehicles/year hardware opportunity; 100s of millions of AV vehicles installed base software opportunity

\$1 Trillion Opportunity

NVIDIA AI Enterprise Software

\$150B

Omniverse Enterprise Software

\$150B

Chips & Systems

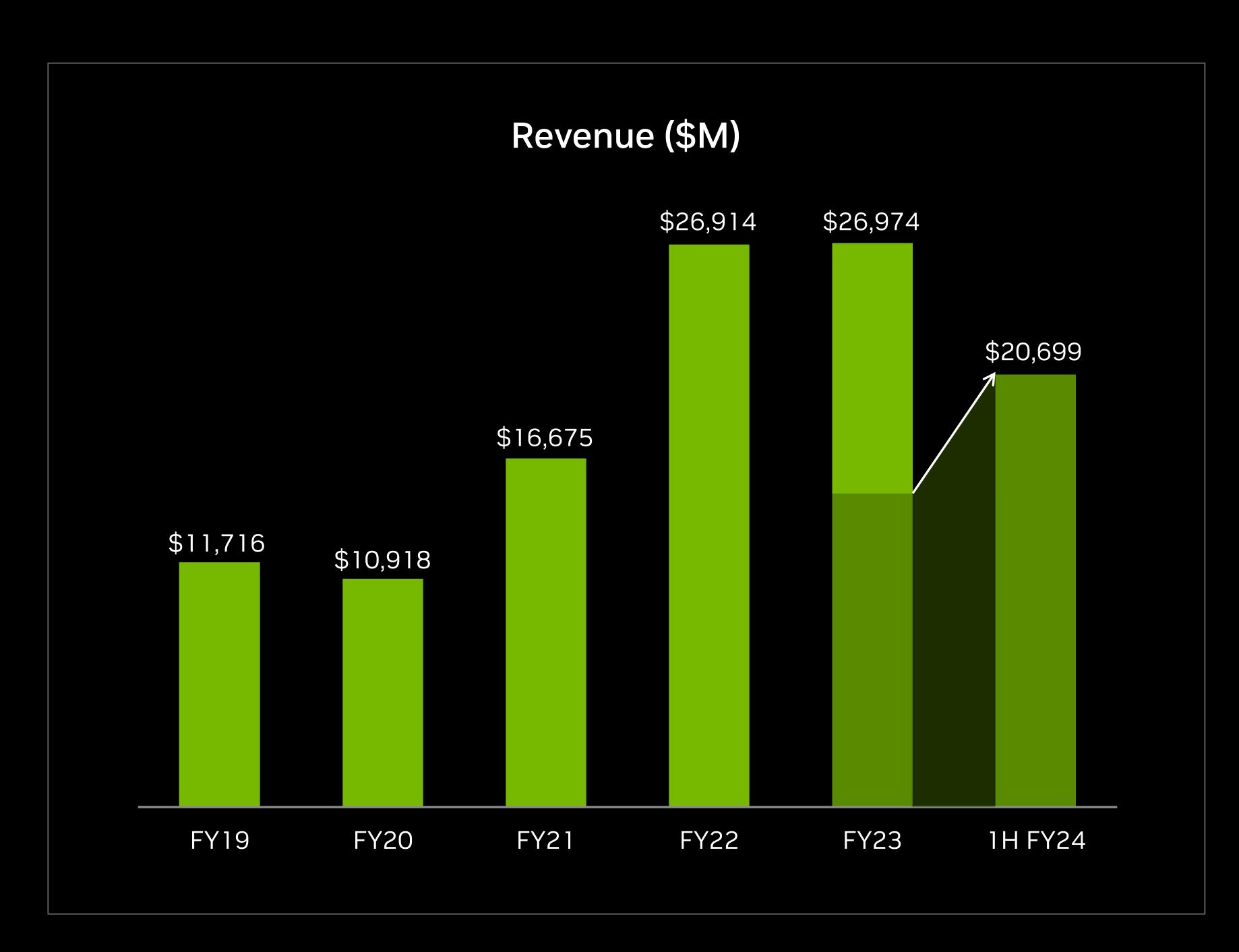
\$300B

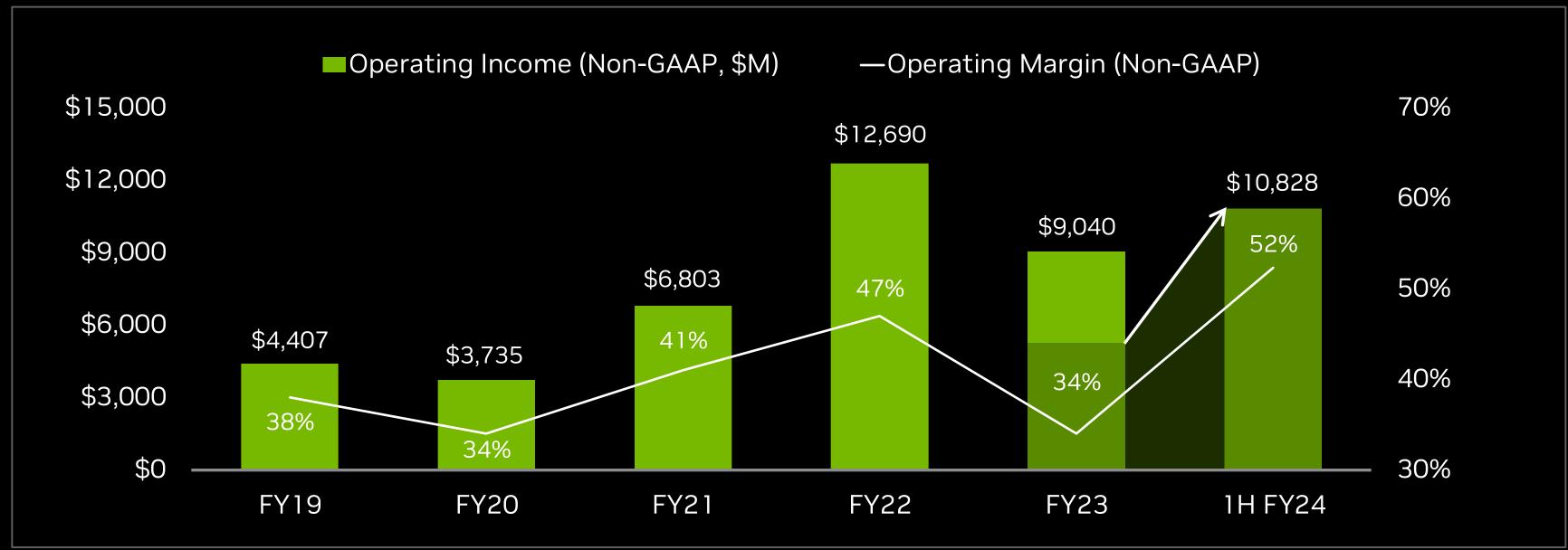
Automotive

\$300B

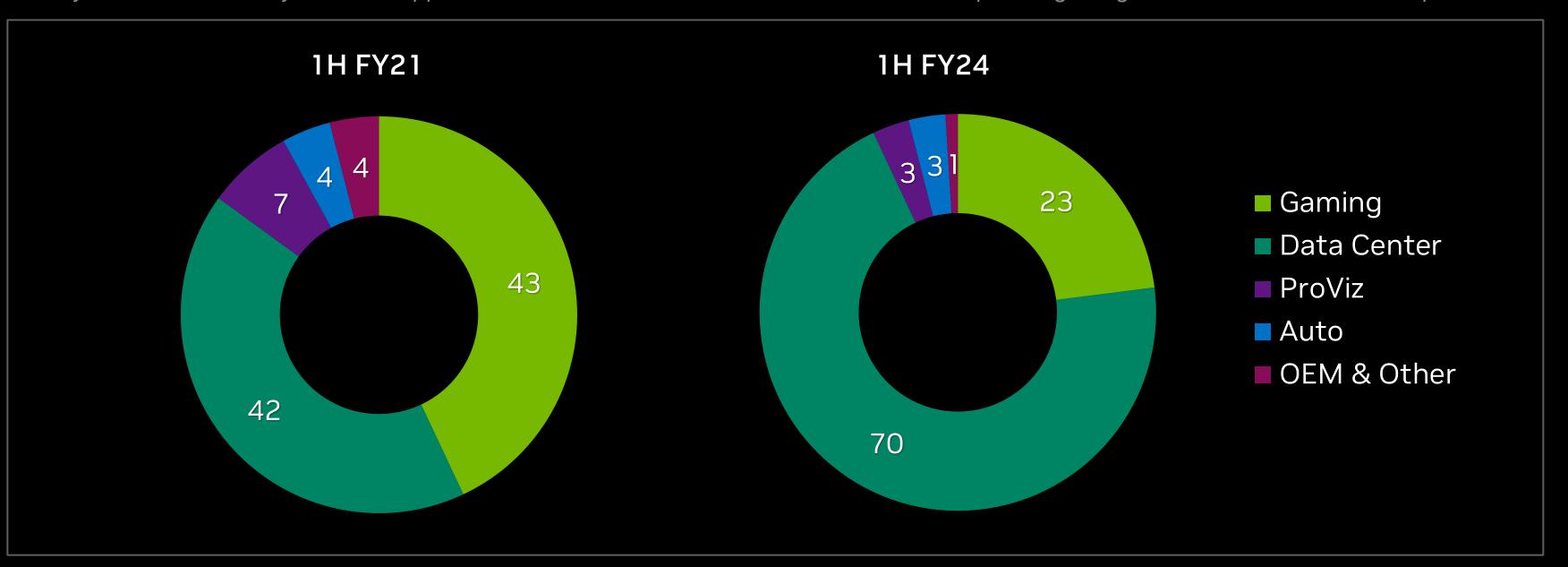


Driving Strong & Profitable Growth





Fiscal year ends in January. Refer to Appendix for reconciliation of Non-GAAP measures. Operating margins rounded to the nearest percent.



FY23 financial metrics reflect a \$2.2B charge for inventory and related reserves primarily related to Data Center and Gaming.



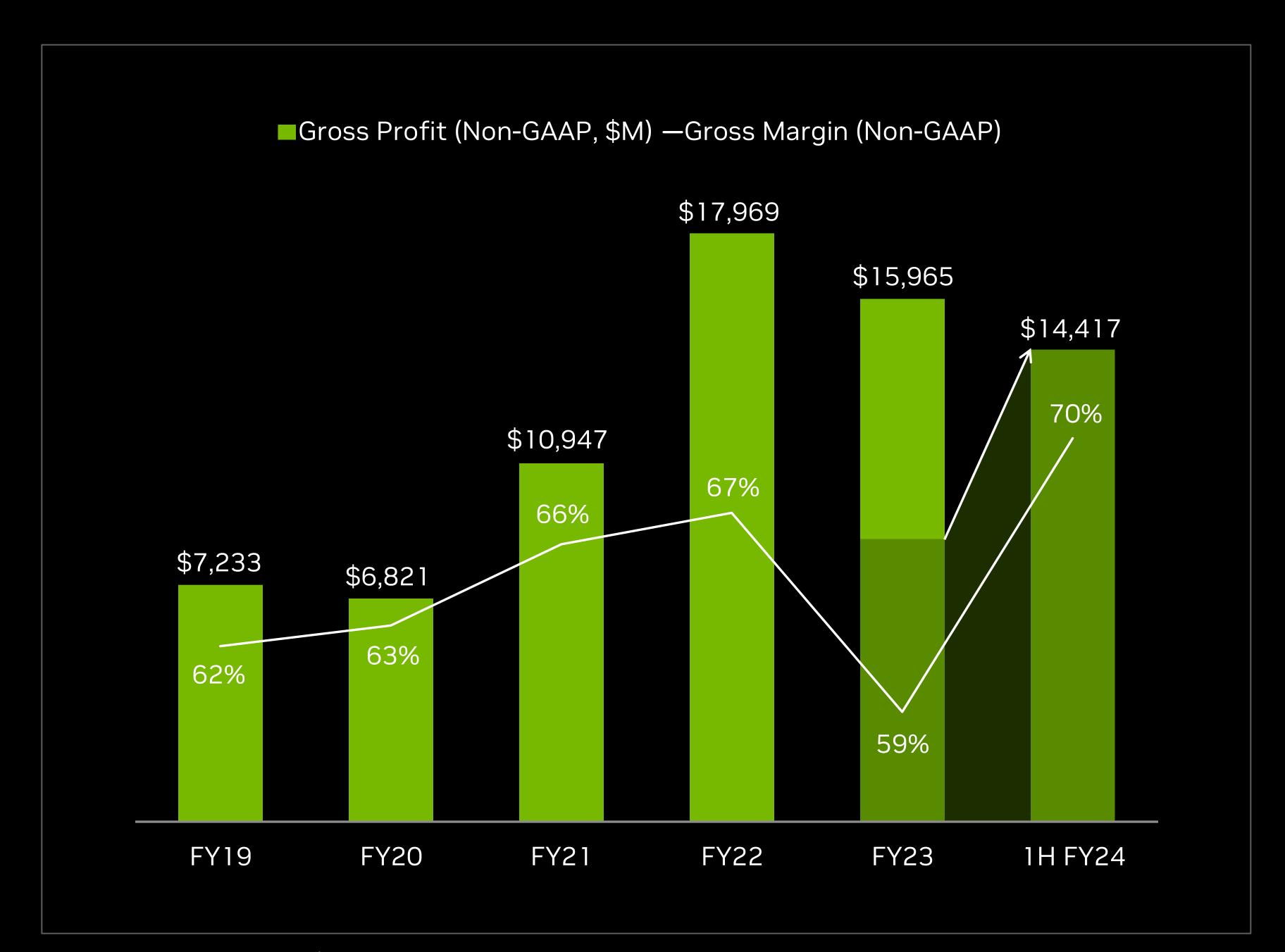
NVIDIA Gross Margins Reflect Value of Acceleration

Accelerated computing requires full-stack and data center-scale innovation across silicon, systems, algorithms and applications.

Significant expertise and effort are required, but application speed-ups can be incredible, resulting in dramatic cost and time-to-solution savings.

For example, 10 NVIDIA HGX nodes with 80 NVIDIA A 100 GPUs that cost \$4M can replace 920 nodes of CPU servers that cost over \$50M for Al inference.

NVIDIA chips carry the value of the full-stack, not just the chip.

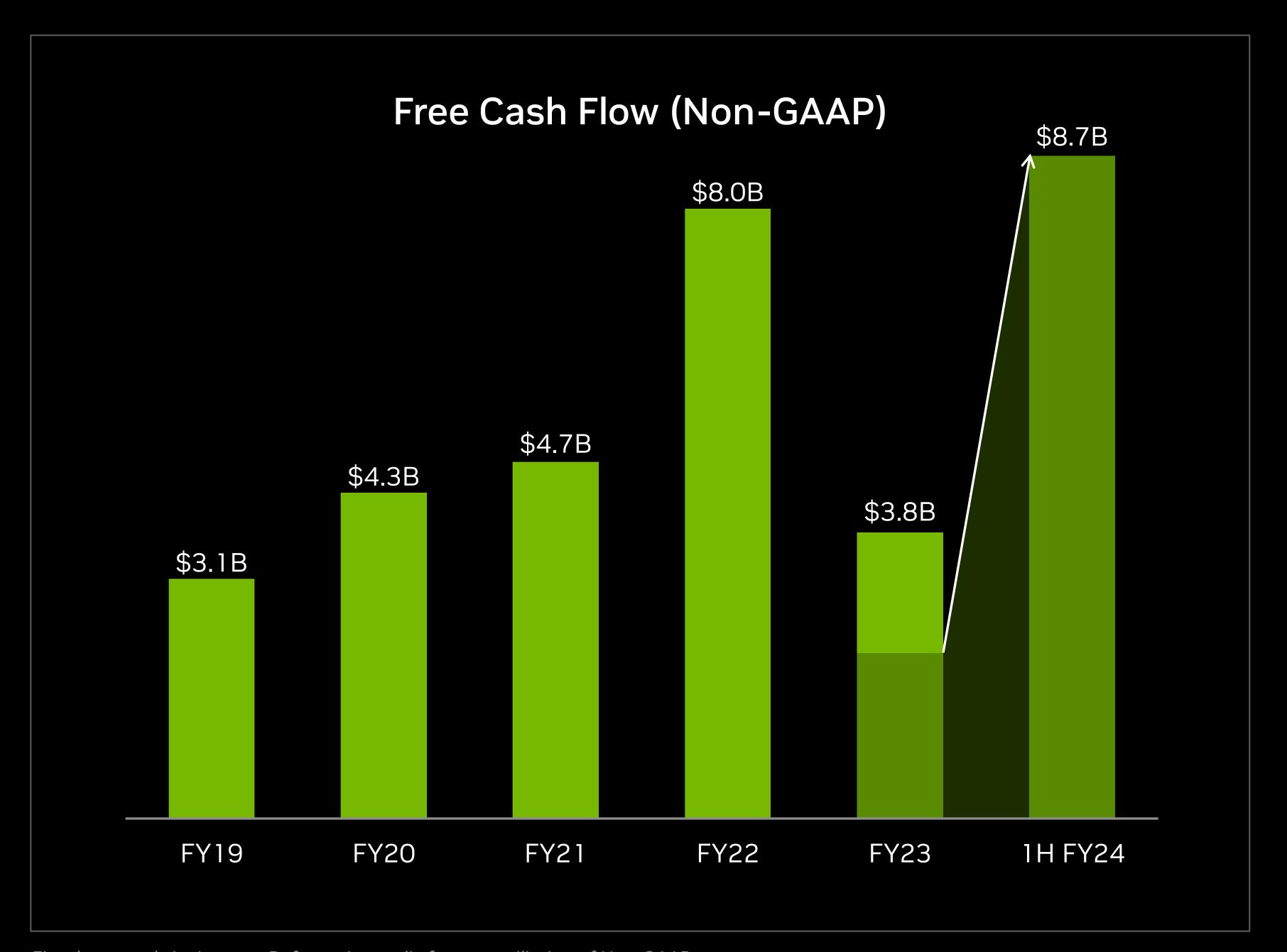


FY23 financial metrics reflect a \$2.2B charge for inventory and related reserves primarily related to Data Center and Gaming. Fiscal year ends in January. Refer to Appendix for reconciliation of Non-GAAP measures. Gross margins are rounded to the nearest percent.

Cost comparison example based on latest available NVIDIA A 100 GPU and Intel CPU inference results in the commercially available category of the MLPerf industry benchmark; includes related infrastructure costs such as networking.



Strong Cash Flow Generation



Capital Allocation

Share Repurchase

\$10B repurchased in FY23 Additional \$25B in stock repurchases authorized, adding to \$4B which remained as of end of Q2

Dividend

\$398M in FY 2023 Plan to Maintain¹

Strategic Investments

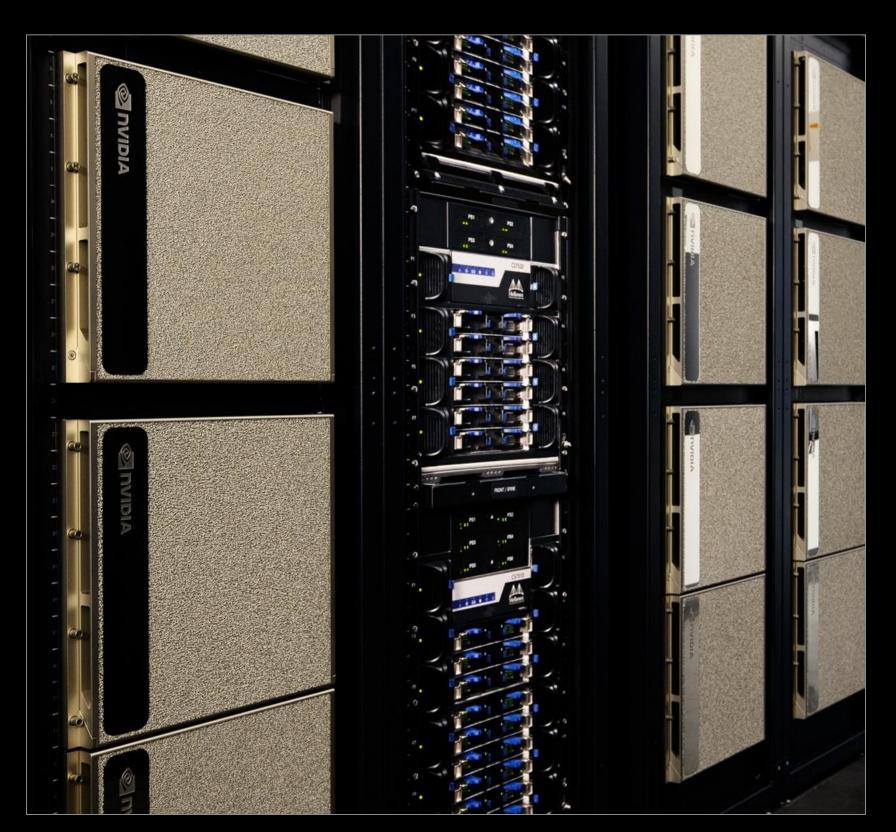
Growing Our Talent Platform Reach & Ecosystem

Fiscal year ends in January. Refer to Appendix for reconciliation of Non-GAAP measures.

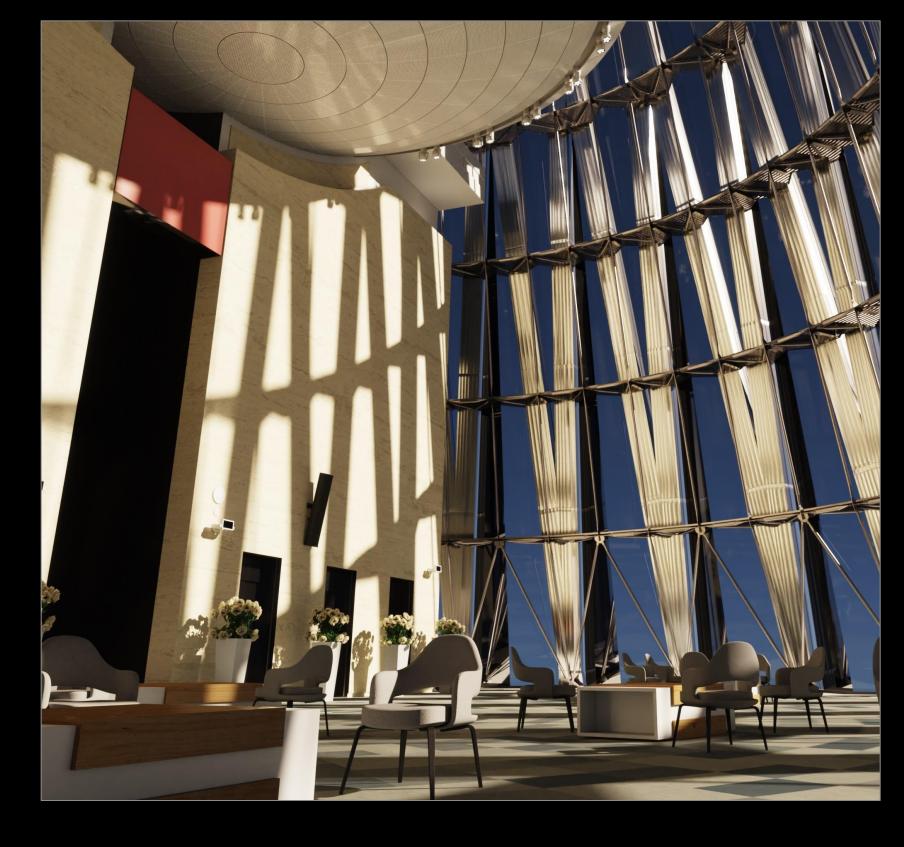


¹ Subject to continuing determination by our Board of Directors.

Our Market Platforms at a Glance









Data Center

56% of FY23 revenue

FY23 Revenue \$15.0B 5-yr CAGR 51%

DGX/HGX/EGX/IGX systems

GPU | CPU | DPU | Networking

NVIDIA AI software

Gaming

33% of FY23 revenue

FY23 Revenue \$9.1B 5-yr CAGR 10%

GeForce GPUs for PC gaming
GeForce NOW cloud gaming

Professional Visualization

6% of FY23 revenue

FY23 Revenue \$1.5B 5-yr CAGR 11%

Quadro/NVIDIA RTX GPUs for workstations

Omniverse software

Automotive

3% of FY23 revenue

FY23 Revenue \$0.9B 5-yr CAGR 10%

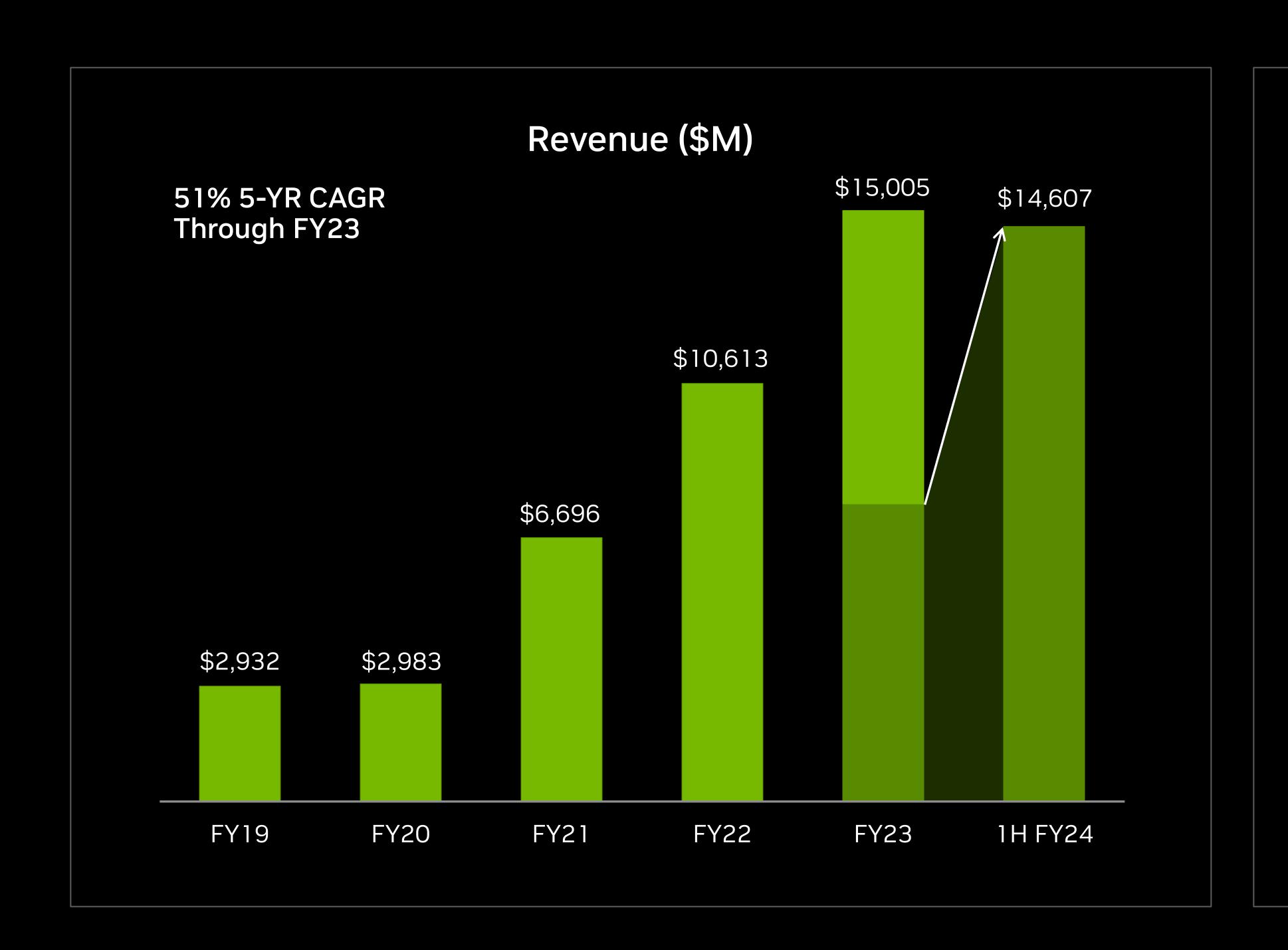
DRIVE Hyperion sensor architecture with AGX compute

DRIVE AV & IX full stack software for ADAS, AV & AI cockpit



Data Center

The leading computing platform for AI, HPC & graphics



Leader in AI & HPC

#1 in Al training and inference

Used by all hyperscale & major cloud computing providers and 35,000 organizations

Powers 74% of the TOP500 supercomputers

Growth Drivers

Rapid Al adoption across industries

Full-stack AI | Software

Three chip strategy — GPU | CPU | DPU

Rising computation requirements for modern Al

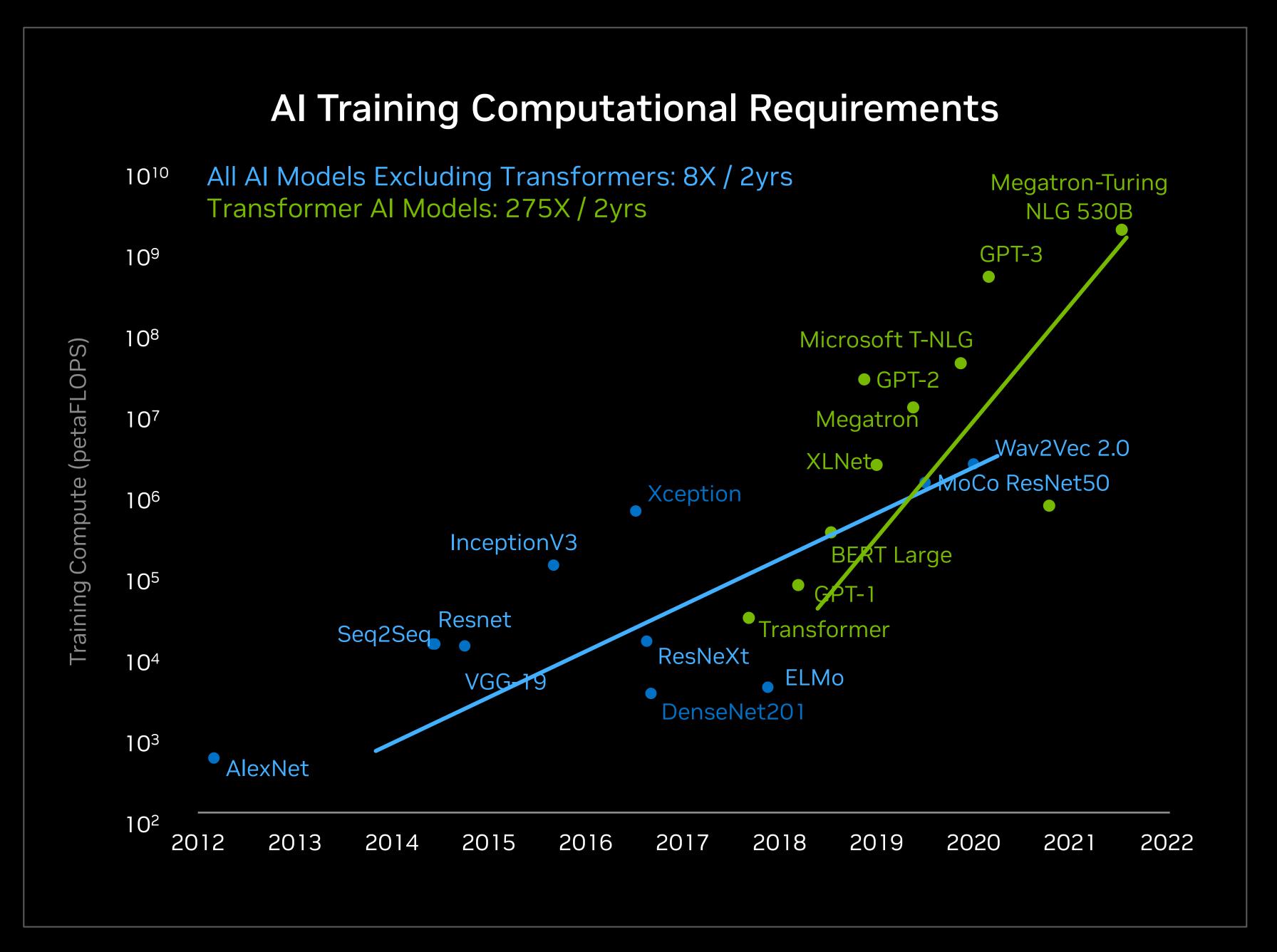
Data-center scale innovation

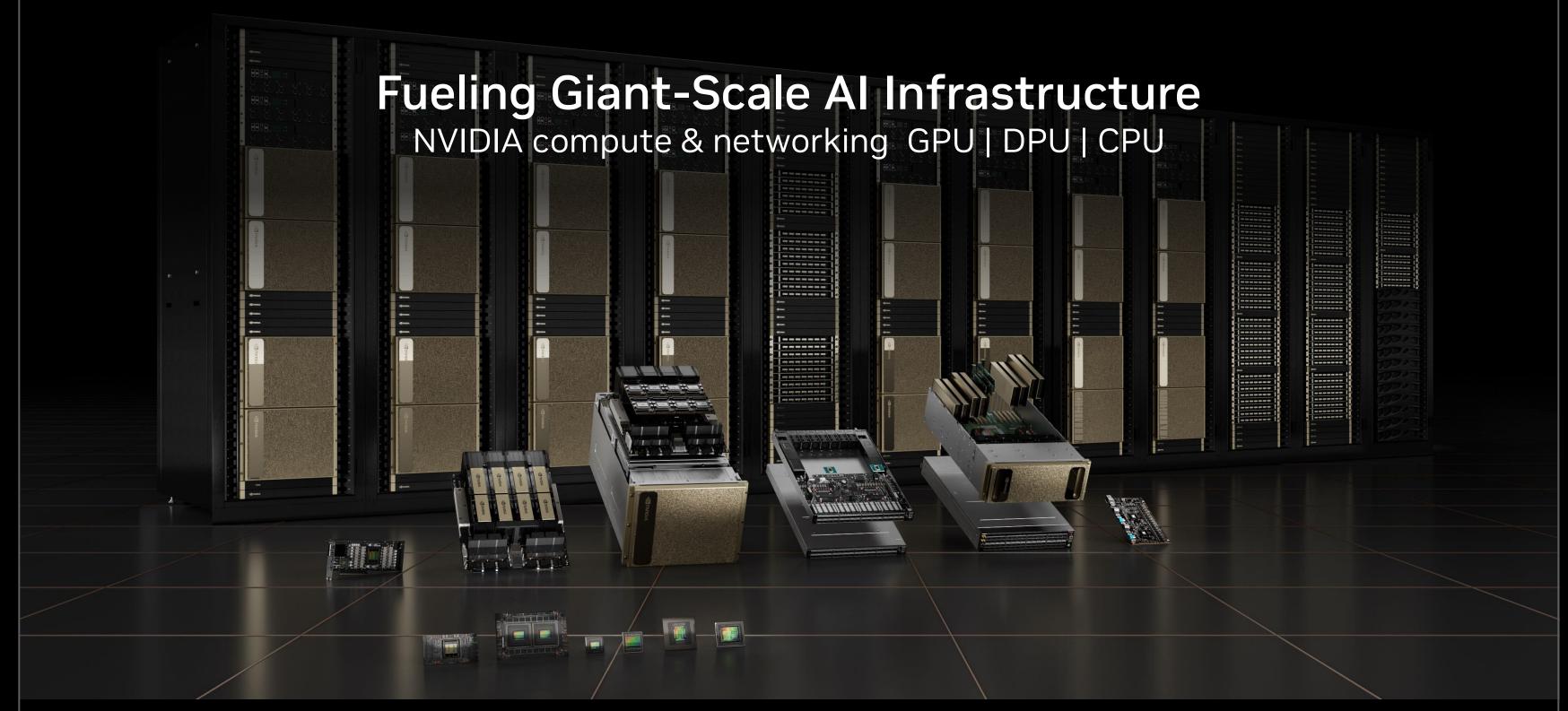
Omniverse



Modern Al is a Data Center Scale Computing Workload

Data centers are becoming Al factories: data as input, intelligence as output





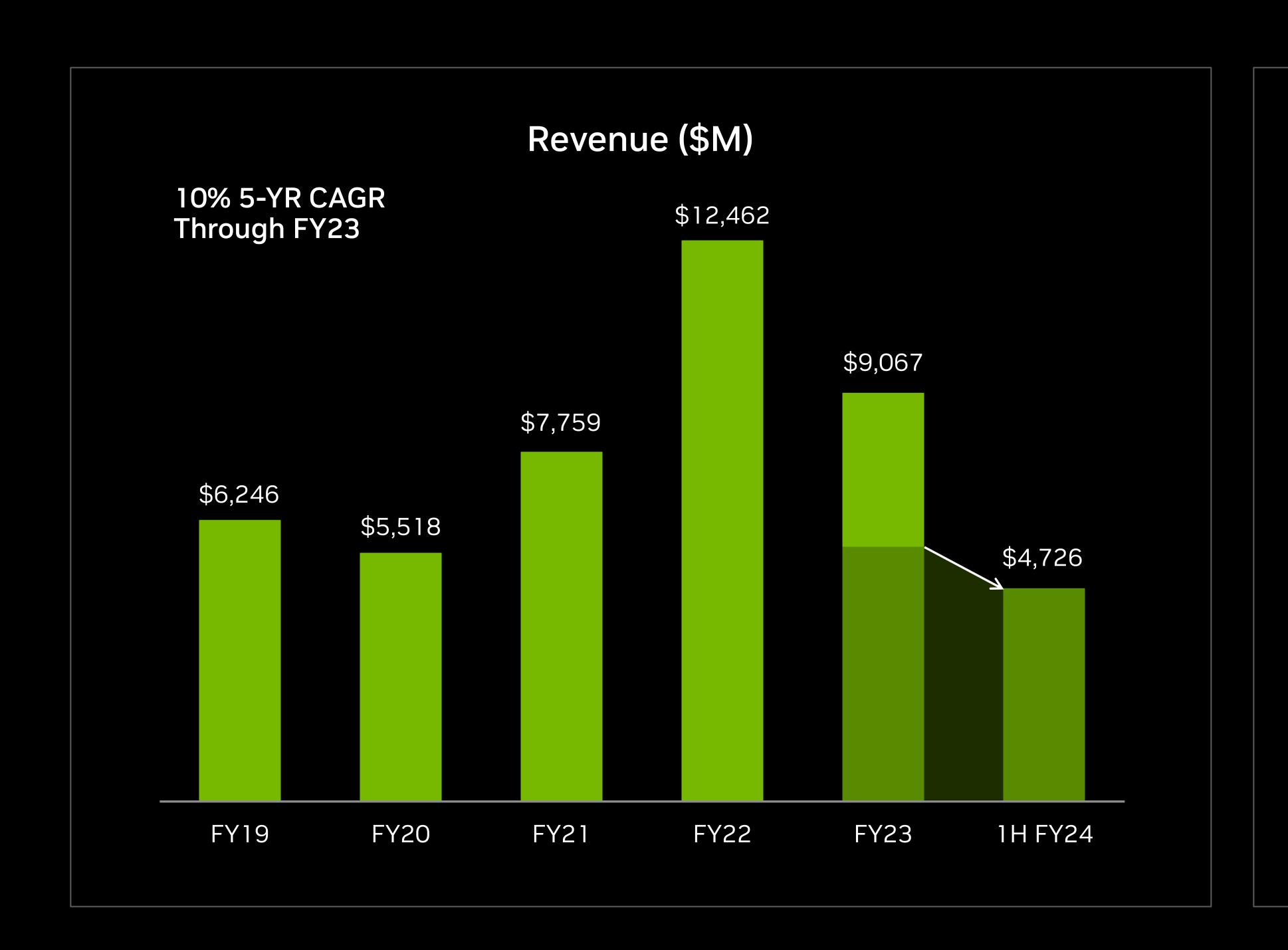
Large Language Models, based on the Transformer architecture, are one of today's most important advanced AI technologies, involving up to trillions of parameters that learn from text.

Developing them is an expensive, time-consuming process that demands deep technical expertise, distributed data center-scale infrastructure, and a full-stack accelerated computing approach.



Gaming

GeForce — the world's largest gaming platform



Leader in PC Gaming

Strong #1 market position

15 of the top 15 most popular GPUs on Steam

Leading performance & innovation

200M+ gamers on GeForce

Growth Drivers

Rising adoption of NVIDIA RTX in games

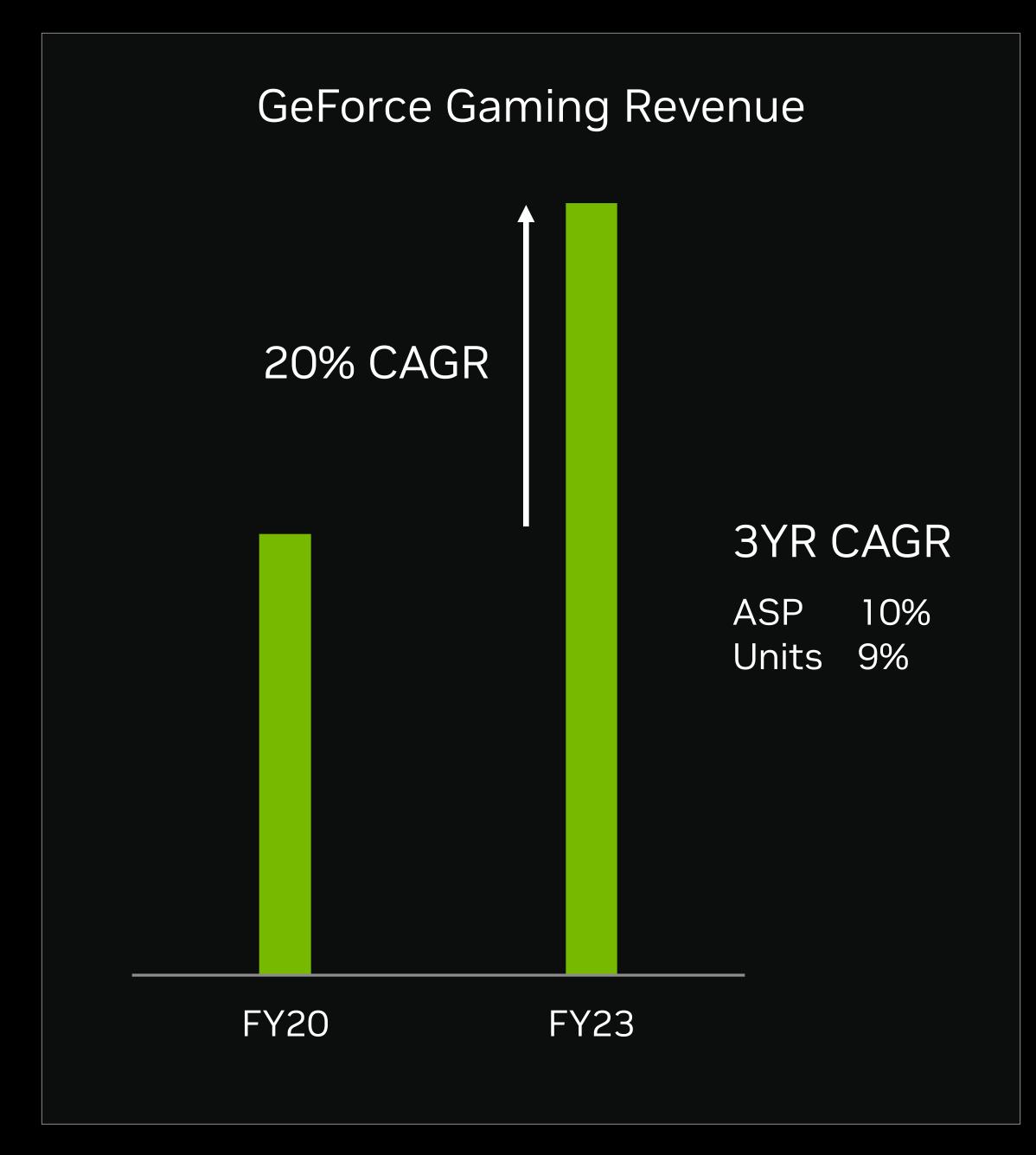
Expanding universe of gamers & creators

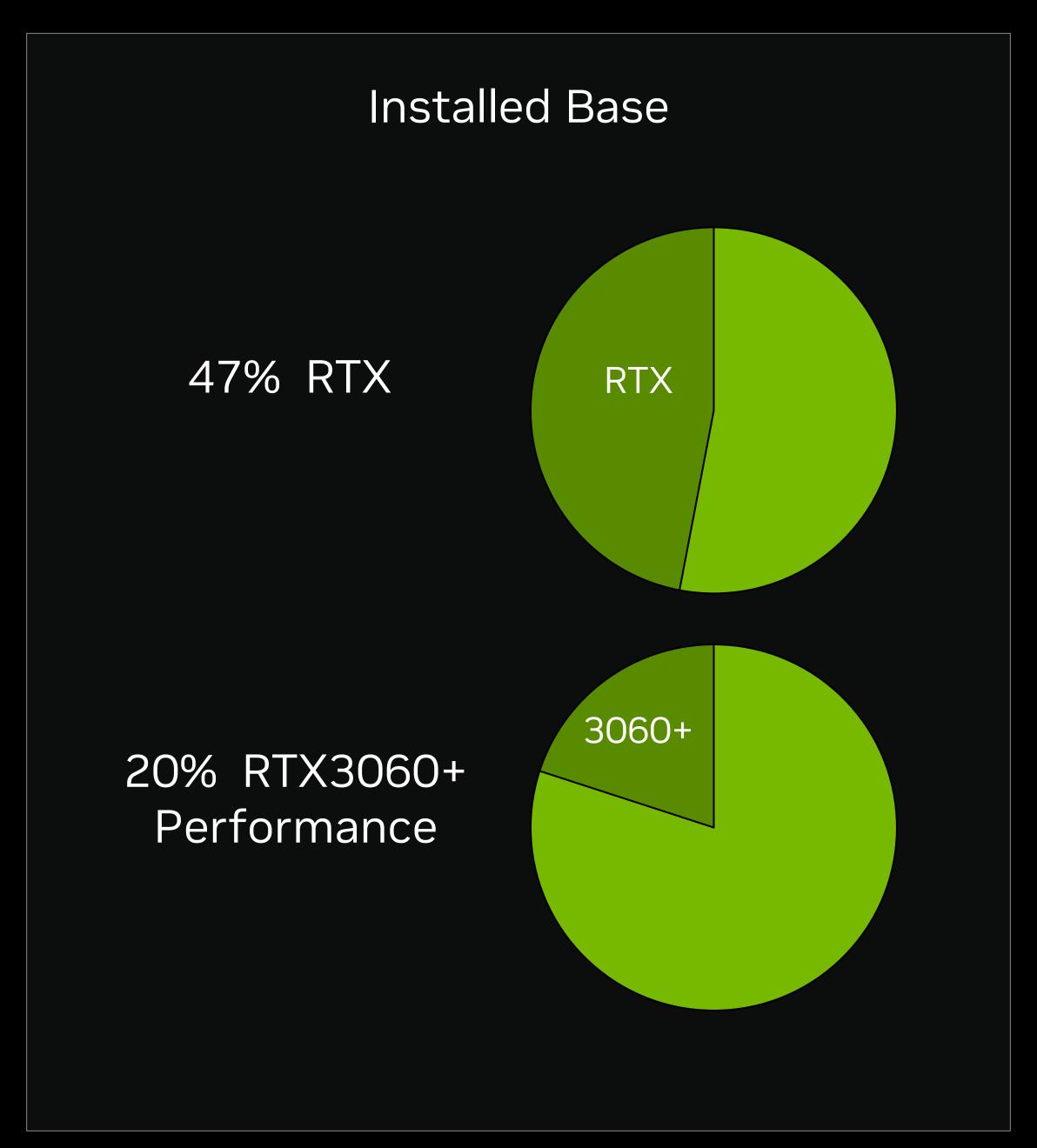
Gaming laptops & Gen AI on PCs

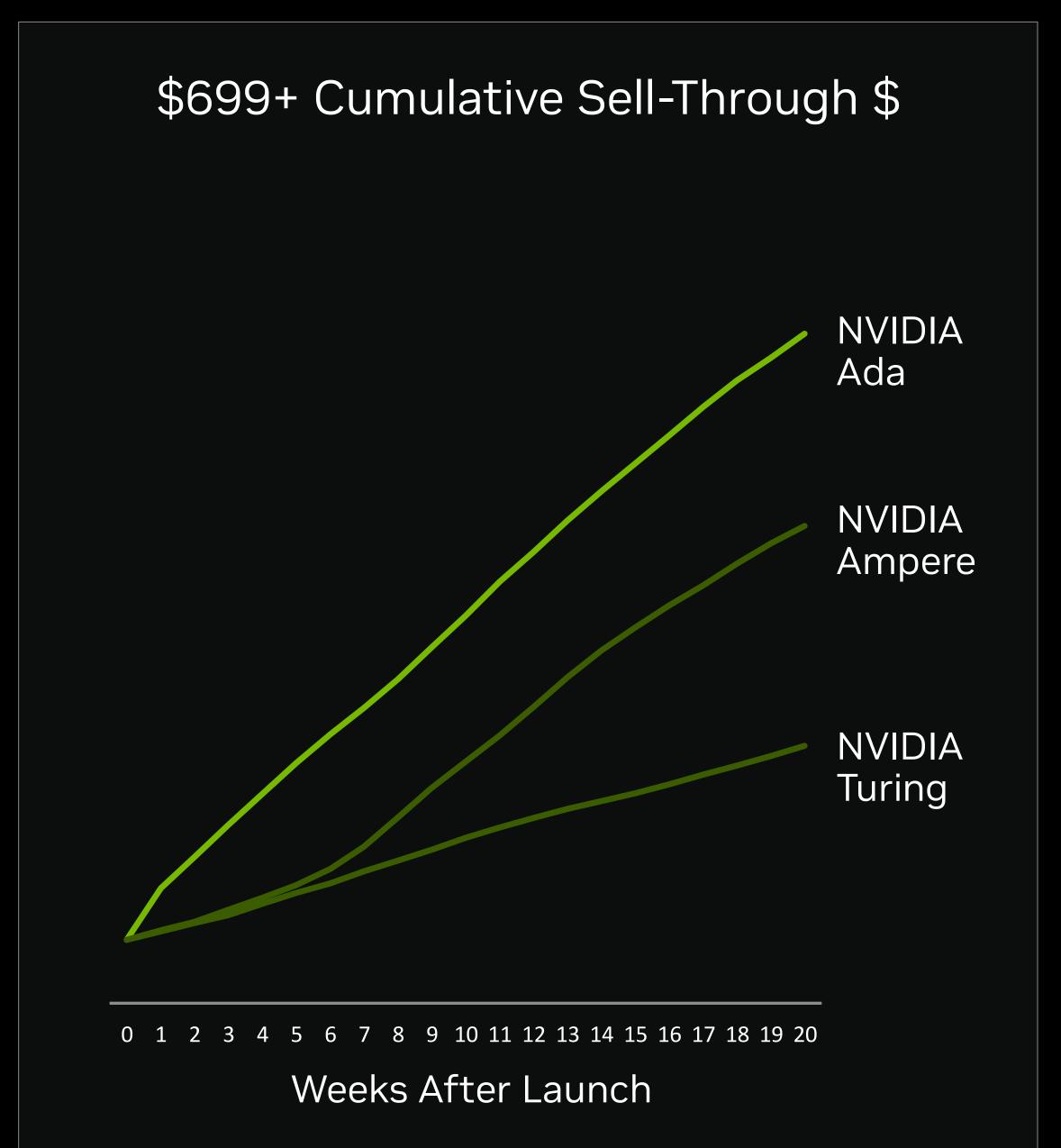
GeForce NOW Cloud gaming



GeForce Extends Growth, Large Upgrade Opportunity







More Gamers, Richer Mix

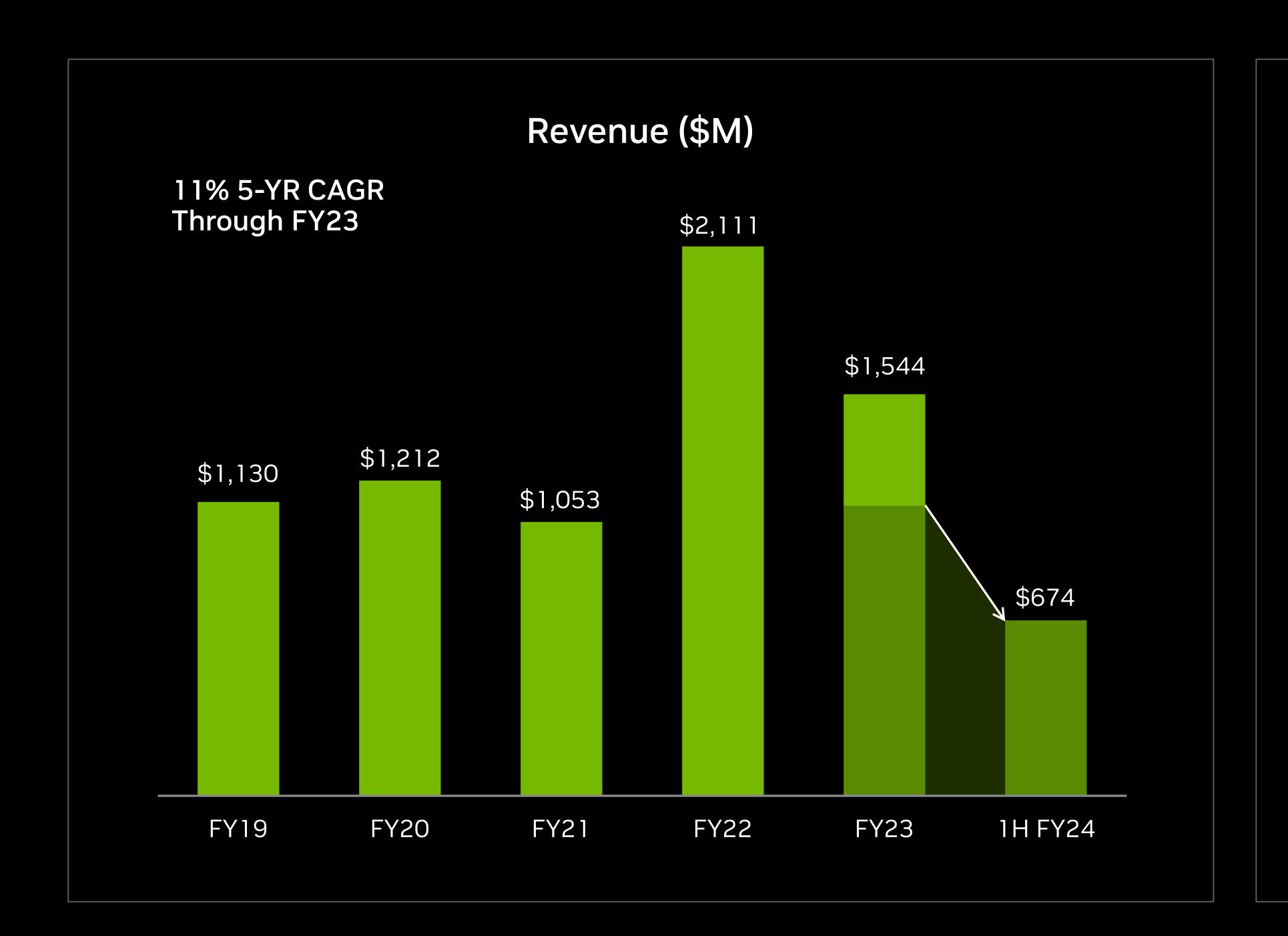
Installed Base Needs Upgrade

Ada: 3X Turing Ramp at \$699+



Professional Visualization

Workstation graphics



Leader in Workstation Graphics

90%+ market share in graphics for workstations

45M Designers and Creators

Strong software ecosystem with over 100 supported applications

Growth Drivers

Ray Tracing and Al revolutionizing design

Expanding universe of designers and creators

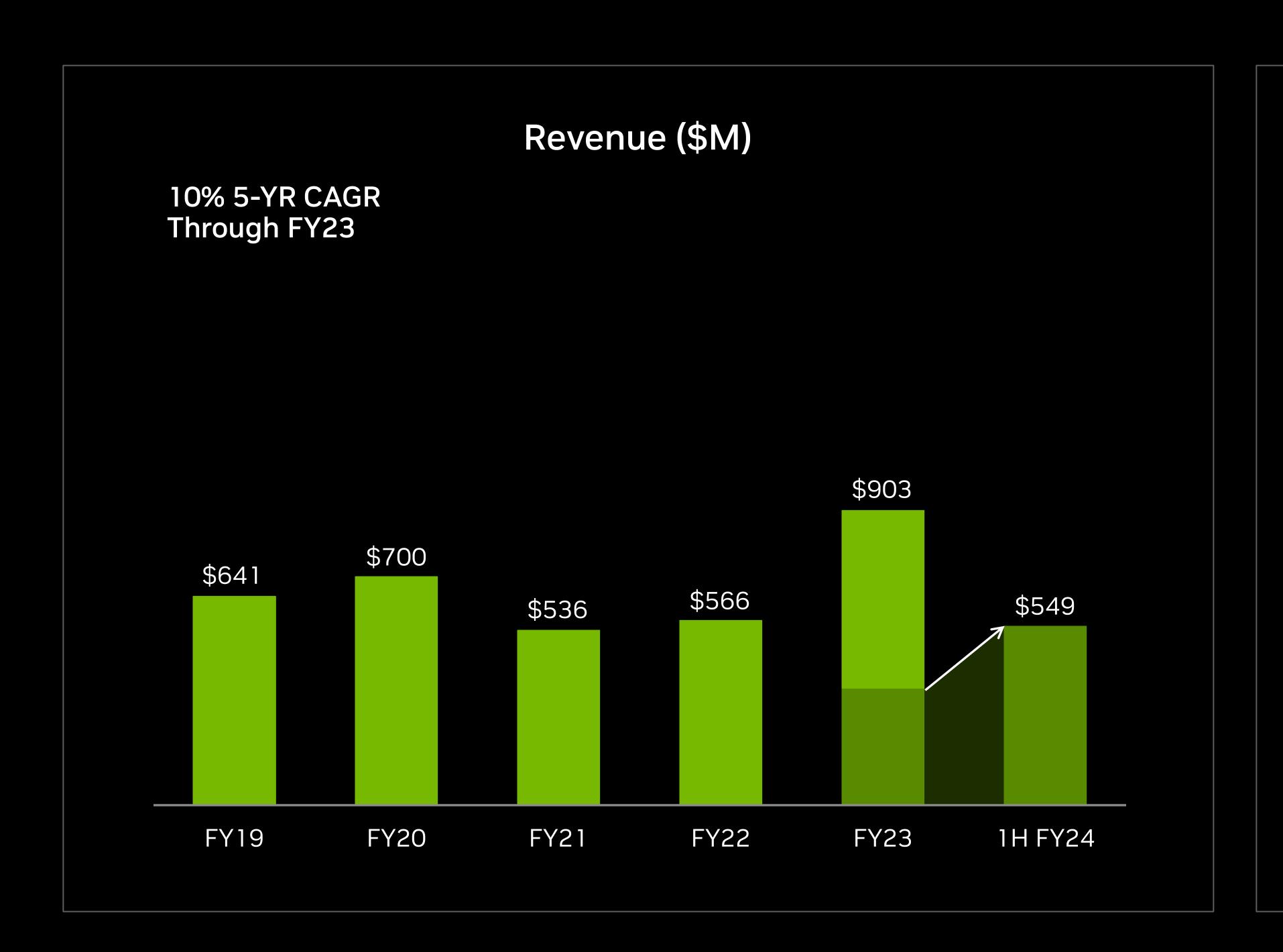
Collaborative 3D design / Omniverse

Hybrid work environments



Automotive

Autonomous Vehicles (AV) & Al Cockpit



Leader in Autonomous Driving

Historical revenue driven largely by infotainment

Future growth primarily fueled by NVIDIA DRIVE, our AV and AI cockpit platform with full software stack

Next-generation DRIVE Thor to ramp in FY26

Growth Drivers

Adoption of centralized car computing and software-defined vehicle architectures

AV software and services:

Mercedes Benz

Jaguar Land Rover

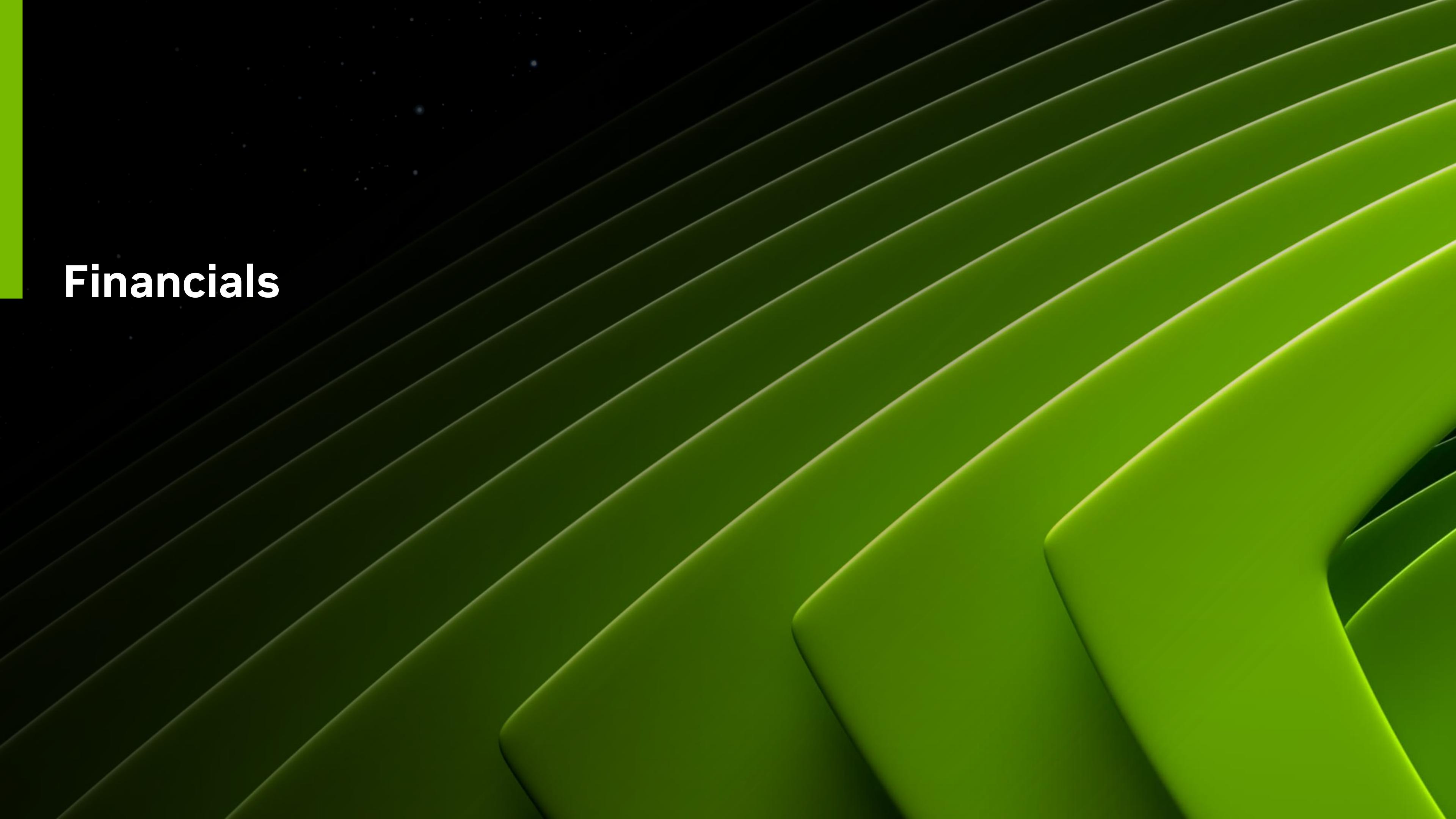


Growing NVIDIA DRIVE Pipeline

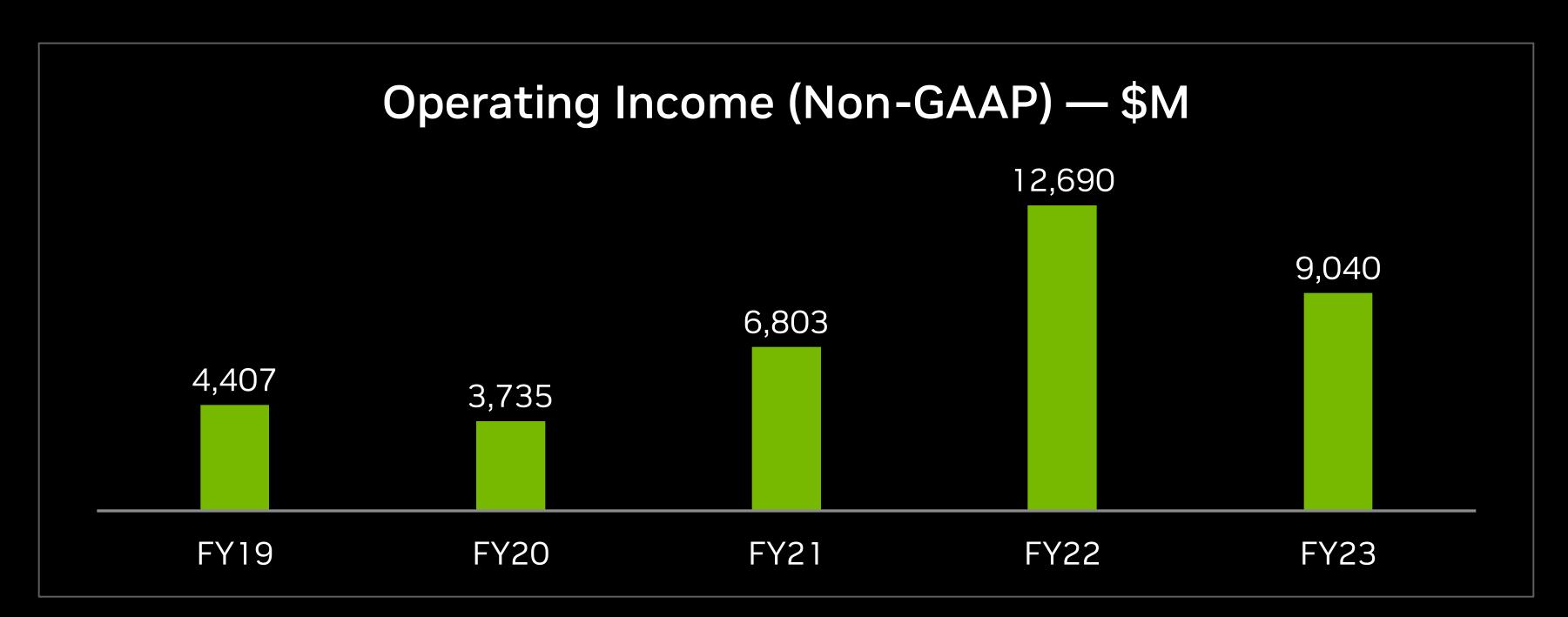
\$14B Design Win Pipeline — 6 Year Horizon

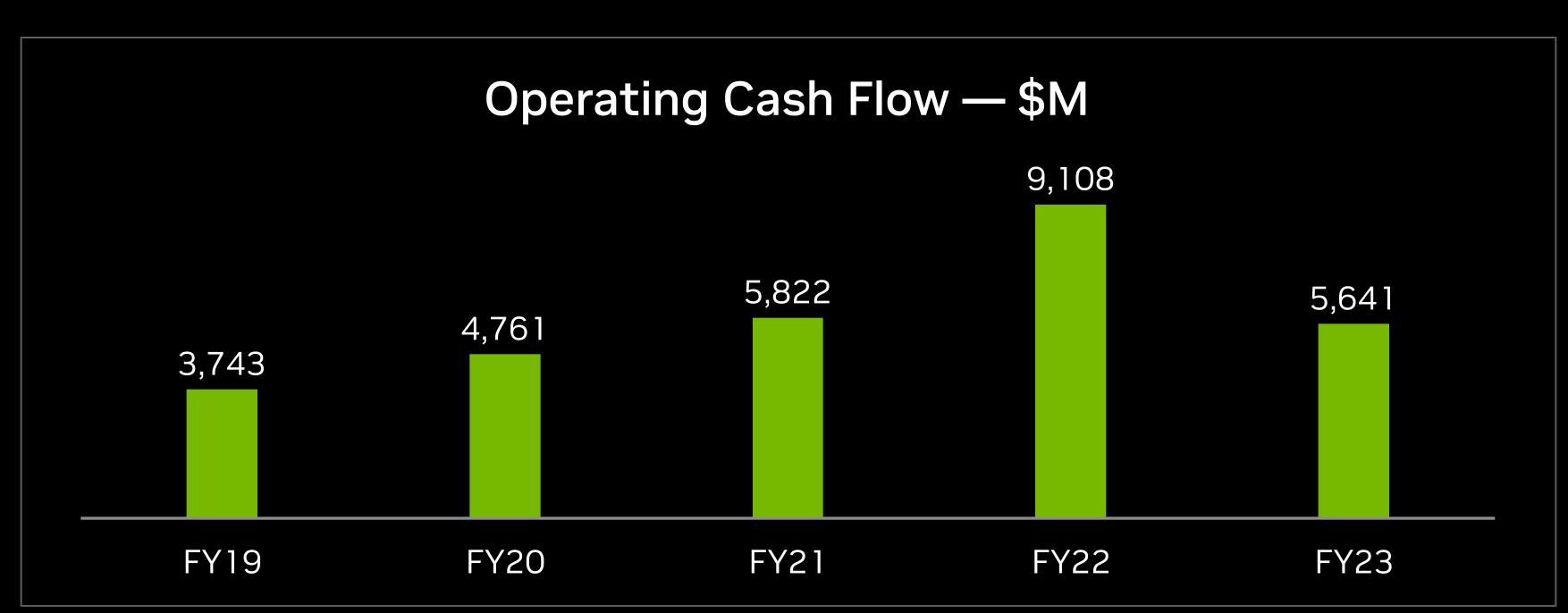


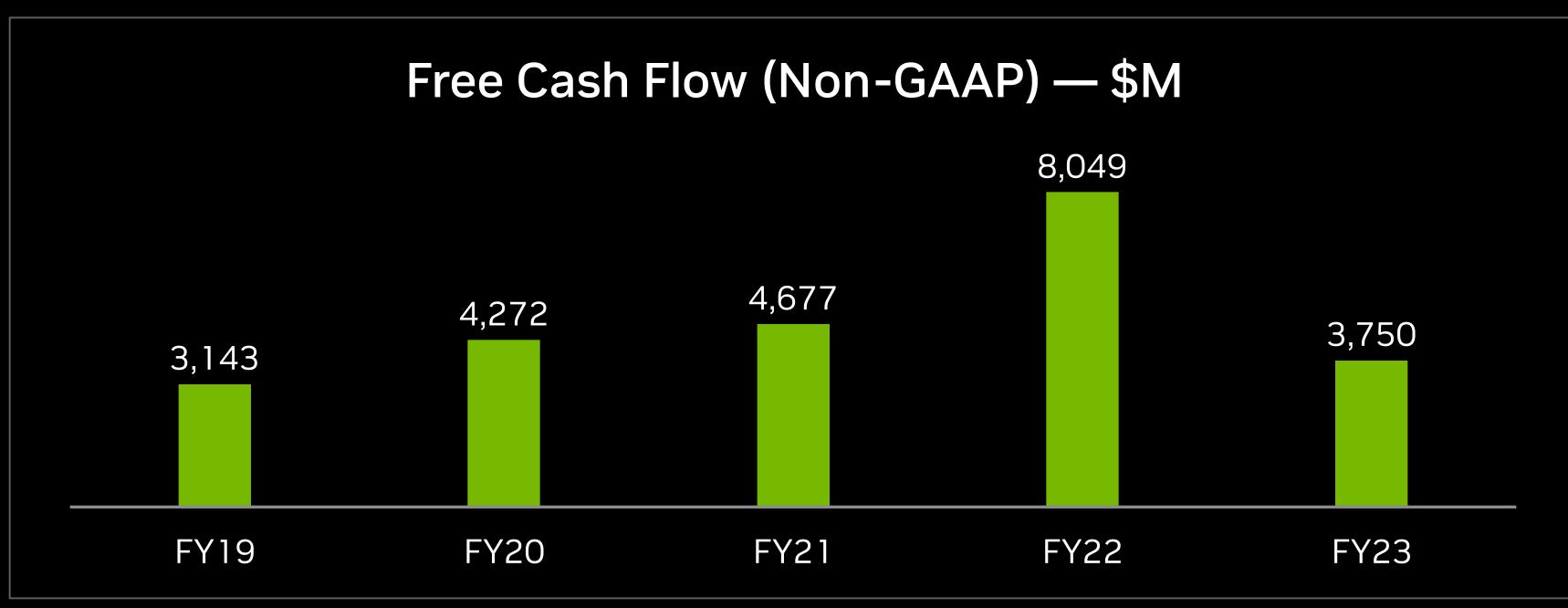


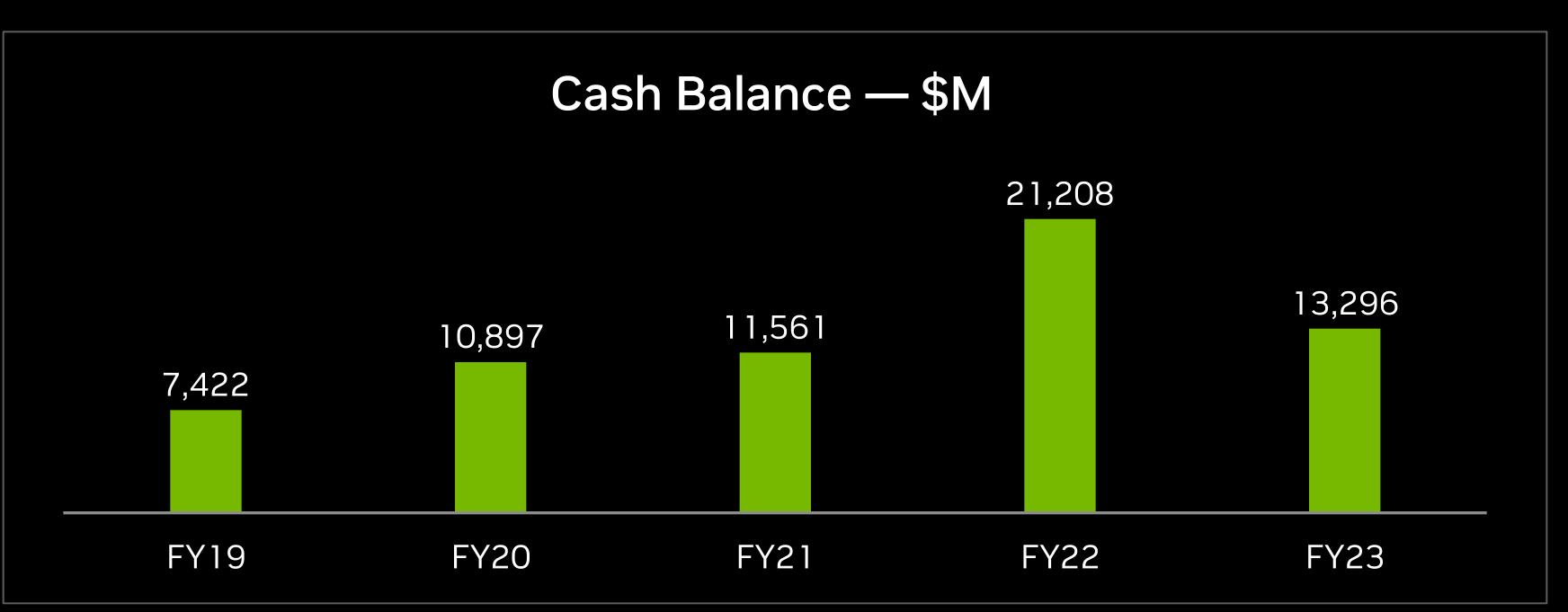


Annual Cash & Cash Flow Metrics









Cash balance is defined as cash and cash equivalents plus marketable securities Refer to Appendix for reconciliation of non-GAAP measures



Corporate Responsibility

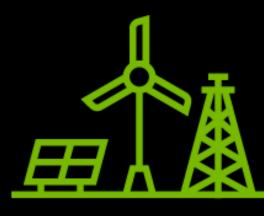
Environmentally Conscious



By FY26, aim to engage manufacturing suppliers comprising at least 67% of NVIDIA's scope 3 category 1 GHG emissions with goal of effecting supplier adoption of science-based targets



NVIDIA GPUs are typically 20X more energy efficient for certain AI and HPC workloads than traditional CPUs



Plan to achieve & maintain 100% renewable electricity for our operations and data centers by FY25 and annually thereafter

A Place For People To Do Their Life's Work



"100 Best Companies to Work For"
FORTUNE

"America's Most Just Companies"

CNBC

"Most Responsible Companies" NEWSWEEK

"Best Places to Work for LGBT Equality"

HUMAN RIGHTS CAMPAIGN

Management

Time Magazine's 100 Most Influential Companies

Fast Company's Best Workplaces for Innovators

Fortune's World's Most Admired Companies

Wall Street Journal's Management Top 250 All-Stars

Corporate Governance

43% of Board is Gender, Racially, or Ethnically Diverse

93% of Directors are independent



	Non-GAAP	Acquisition-Related and Other Costs (A)	Stock-Based Compensation (B)	IP-Related Costs	Other (C)	Tax Impact of Adjustments	GAAP
Q2 FY24							
Gross margin	\$9,614	(119)	(31)	(2)			\$9,462
(\$ in million)	71.2%	(0.9)	(0.2)				70.1%
Operating income (\$ in million)	\$7,776	(137)	(842)	(2)	5		\$6,800
Net income (\$ in million)	\$6,740	(137)	(842)	(2)	66	363	\$6,188
Shares used in diluted per share calculation (millions)	2,499						2,499
Diluted EPS	\$2.70						\$2.48



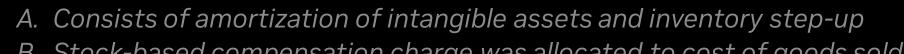
A. Consists of amortization of intangible assets, transaction costs, and certain compensation charges.
 B. Stock-based compensation charge was allocated to cost of goods sold, research and development expense, and sales, general and administrative expense.
 C. Other comprises of assets held for sale related adjustments and net gains from non-affiliated investments

Gross Margin	Non-GAAP	Acquisition-Related and Other Costs (A)	Stock-Based Compensation (B)	IP-Related Costs	GAAP
Q2 FY2023	45.9%	(1.8)	(0.6)		43.5%
Q3 FY2023	56.1%	(2.0)	(0.5)		53.6%
Q4 FY2023	66.1%	(2.0)	(0.5)	(O.3)	63.3%
Q1 FY2024	66.8%	(1.7)	(O.4)	(O.1)	64.6%



A. Consists of amortization of intangible assets
B. Stock-based compensation charge was allocated to cost of goods sold

Gross Margin (\$ in Millions & Margin Percentage)	Non-GAAP	Acquisition-Related and Other Costs (A)	Stock-Based Compensation (B)	IP-Related Costs	GAAP
EV 2010	\$7,233	<u>—</u>	(27)	(35)	\$7,171
FY 2019	61.7%	<u>—</u>	(0.2)	(0.3)	61.2%
FY 2020	\$6,821	<u>—</u>	(39)	(14)	\$6,768
FIZUZU	62.5%		(0.4)	(O.1)	62.0%
FY 2021	\$10,947	(425)	(88)	(38)	\$10,396
FYZUZI	65.6%	(2.6)	(0.5)	(0.2)	62.3%
EV 2022	\$17,969	(344)	(141)	(9)	\$17,475
FY 2022	66.8%	(1.4)	(0.5)		64.9%
FY 2023	\$15,965	(455)	(138)	(16)	\$15,356
FIZUZS	59.2%	(1.7)	(0.5)	(O.1)	56.9%
1H FY 2023	\$8,636	(214)	(76)		\$8,346
	57.6%	(1.4)	(0.5)	_	55.7%
1H FY 2024	\$14,417	(239)	(58)	(10)	\$14,110
	69.7%	(1.2)	(0.3)		68.2%





Operating Income and Margin (\$ in Millions & Margin Percentage)	Non-GAAP	Acquisition Termination Cost	Acquisition-Related and Other Costs (A)	Stock-Based Compensation (B)	IP-Related Costs	Other (C)	GAAP
ΓV 2010	\$4,407		(2)	(557)	(35)	(9)	\$3,804
FY 2019	37.6%	<u>—</u>		(4.7)	(0.3)	(O.1)	32.5%
EV 2020	\$3,735	<u>—</u>	(31)	(844)	(14)	_	\$2,846
FY 2020	34.2%		(0.3)	(7.7)	(O.1)	_	26.1%
FY 2021	\$6,803		(836)	(1,397)	(38)	_	\$4,532
	40.8%		(5.0)	(8.4)	(0.2)	_	27.2%
FY 2022	\$12,690		(636)	(2,004)	(9)	_	\$10,041
	47.2%		(2.5)	(7.4)		_	37.3%
FY 2023	\$9,040	(1,353)	(674)	(2,710)	(16)	(63)	\$4,224
	33.5%	(5.0)	(2.5)	(10.0)	(O.1)	(0.2)	15.7%
1H FY 2023	\$5,280	(1,353)	(324)	(1,227)		(9)	\$2,367
	35.2%	(9.0)	(2.2)	(8.2)			15.8%
1H FY 2024	\$10,828		(311)	(1,576)	(10)	10	\$8,941
	52.3%	<u>—</u>	(1.5)	(7.6)		_	43.2%



A. Consists of amortization of acquisition-related intangible assets, inventory step-up, transaction costs, compensation charges, and other costs
B. Stock-based compensation charge was allocated to cost of goods sold, research and development expense, and sales, general and administrative expense
C. Comprises of legal settlement costs, contributions, restructuring costs and assets held for sale related adjustments

(\$ in Millions)	Free Cash Flow	Purchases Related to Property and Equipment and Intangible Assets	Principal Payments on Property and Equipment and Intangible Assets	Net Cash Provided by Operating Activities
FY 2019	\$3,143	600		\$3,743
FY 2020	\$4,272	489		\$4,761
FY 2021	\$4,677	1,128	17	\$5,822
FY 2022	\$8,049	976	83	\$9,108
FY 2023	\$3,750	1,833	58	\$5,641
1H FY 2023	\$2,171	794	36	\$3,001
1H FY 2024	\$8,691	537	31	\$9,259



(\$ in Millions)	Q3 FY24 Outlook
Non-GAAP gross margin	72.5%
Impact of stock-based compensation expense, acquisition-related costs, and other costs	(1.0%)
GAAP gross margin	71.5%
Non-GAAP operating expenses	\$2,000
Impact of stock-based compensation expense, acquisition-related costs, and other costs	950
GAAP operating expenses	\$2,950



